



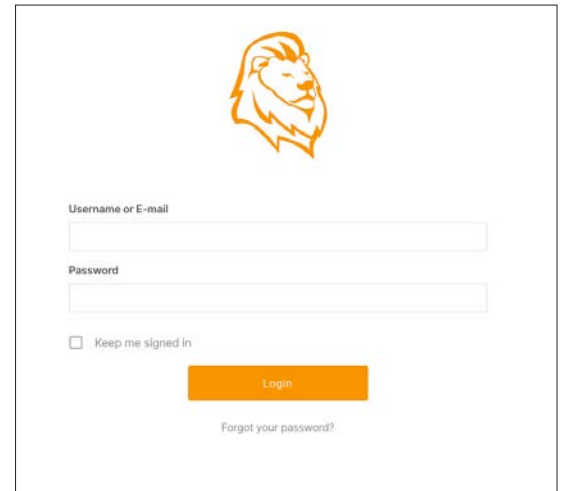
Welcome to the *Digital Safari*

The Digital Safari is a self-paced, student led game that is broken up into 10 levels designed for individualized learning.

To access the *Digital Safari* members will need to go to the following URL:

www.digitalsafari.iknowschoools.com

All members will be assigned a username and password.



The Den



Here we have the Den. This is where you will find the 10 Levels of the Digital Safari.

To navigate to a level, simply place your mouse over the level and click on it or Tap on it with your finger.

Navigation

Below are the descriptions of the navigation icons that you will see throughout the Digital Safari.



Previous Page



Level Menu



The Den



Next Page

Level 1 - The Legend

There are 5 Activities in Level 1, each activity should be completed on a separate day.

For example, on Day 1 complete the Assessment, on Day 2 complete Activity 2, you get the point.

Let's explore the Assessment.

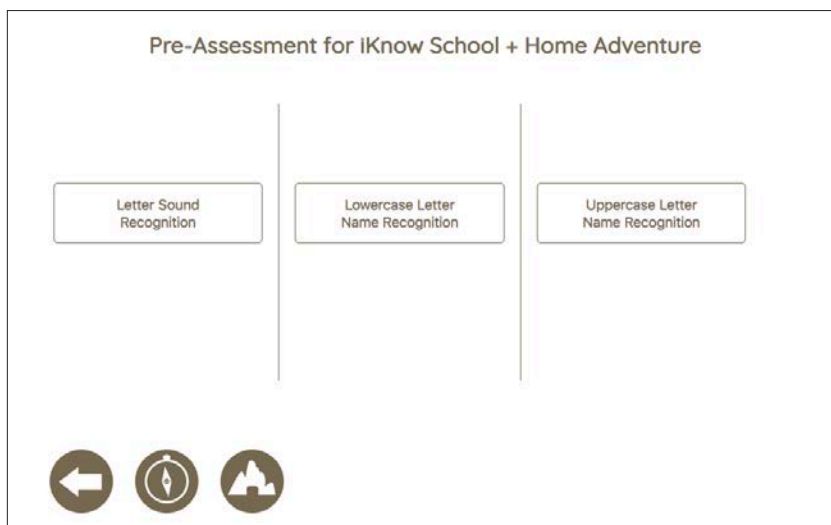


Assessment

Phonemic Awareness and Phonics help children develop an understanding of words and spelling patterns.

These Assessments identify what individual students know specifically about letter/sound cognition. The Assessment records each student's Assessment results, allowing teachers to track the student's progress as they work with them throughout the 10 Levels of the *Digital Safari*.

There are 3 Assessments in the Digital Safari.



All of the Assessments have a similar set up. Once the teacher or student clicks on the test name they will be directed to the corresponding Assessment.

Lowercase Letter Name Assessment

For privacy reasons most schools associate a student number with a child. If that is the case with your school, type in the student number.

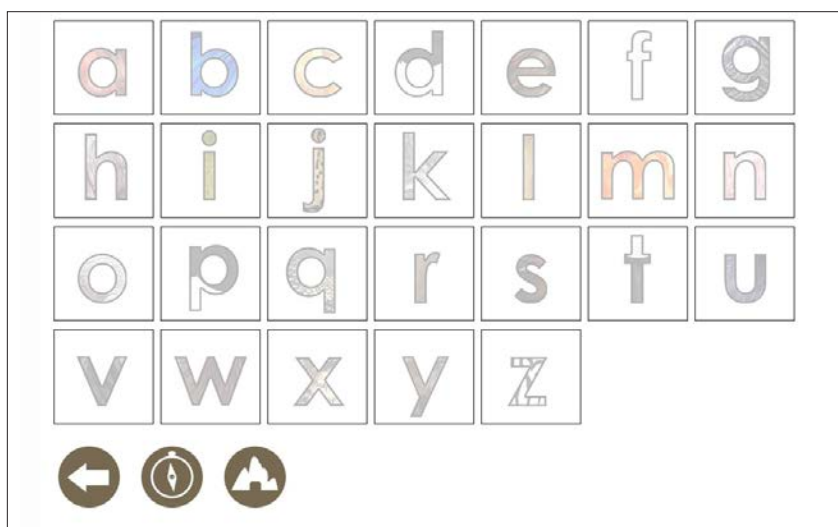

If your school prefers to use the child's name we can customize this field to accommodate that need.

After inserting the student number in the input field click on the **Begin Assessment** button.

Lowercase Letter Name Recognition
Pre-Assessment for iKnow School + Home Adventure

Student Number

Begin Assessment



The Assessment will begin immediately once the page loads.

In the background a timer will also begin once the page loads.

Initially the letters are grayed out, at the same time the child will hear the following audio instructions:

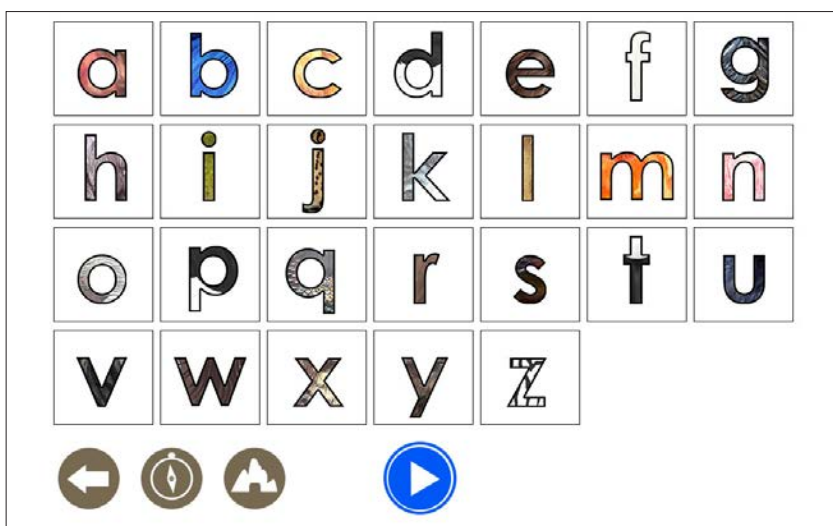
"Tap on the letter /m/"

At conclusion of the audio instructions, all of the letters will be clickable. At that point the child makes his/her selection.

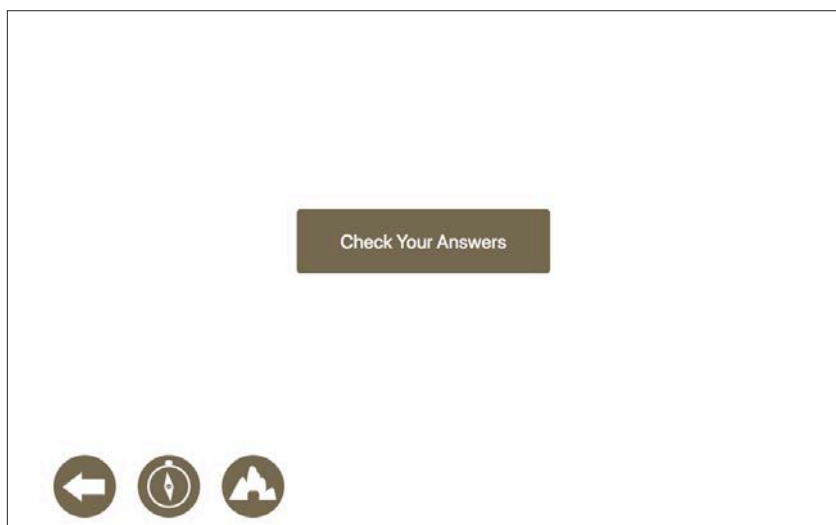


To assist the child we included a play button at the bottom of the alphabet group to give him/her the ability to hear the instructions over again.

After the child makes his/her letter selection the letters will fade out again, at the same time they will hear instructions for the next letter to select.



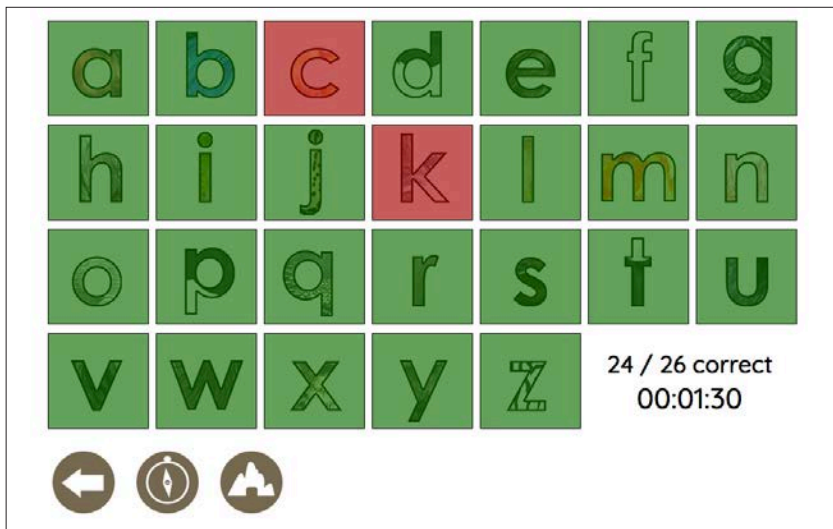
Lowercase Letter Name Assessment



Once the child selects the last letter in the Assessment they will be directed to click on a button to check their answers.

The following page will display: A green overlay on the letters the child answered correctly, a red overlay on the letters the child did not answer correctly.

Also displayed are the correct answers out of 26 and the amount of time it took the child to complete the Assessment.




Eight seconds after this page loading a new button will appear titled "Assessment Complete".

When this button is clicked the user will be directed back to the Assessment menu page, at the same time the Digital Safari is processing the Assessment results and forwarding it to the teacher via email.

Assessment Email

From: **iKnow ABC** info@iknowschoools.com
 Subject: 3564636352 - Letter Sound Recognition Level 1 Assessment Results
 Date: January 24, 2020 at 9:19 AM
 To: [Redacted]

Lynn Bennett Early Childhood Education Center



Student: 3564636352

Test Name		Level	Date
Letter Sound Recognition		1	24 Jan 2020

a	b	c	d	e	f	g	h	i	j
✓	✓	✗	✓	✓	✓	✓	✓	✓	✓
k	l	m	n	o	p	q	r	s	t
✗	✓	✓	✓	✓	✓	✓	✓	✓	✓
u	v	w	x	y	z				
✓	✓	✓	✓	✓	✓				

Number Correct	Percentage	Category	Time
24 / 26	92%	Established: 50% or higher	00:03:01

Teacher / Teacher Assistant _____ Date _____

During the Customized Setup Phase teachers will identify who will be receiving the Assessment result emails.

If schools have multiple classrooms participating in the Digital Safari we customize the program ensuring that each teacher will only receive the test results from students in his/her classroom.

Once the teacher receives the Assessment result emails, he/she can print them and place them in the student's file/training jacket.

We also provided an opportunity to capture the signature of the Teacher or Assistant that administered or supervised the Assessment.

All of the information that was captured during the Assessment is displayed in the email.

Assessment results from Level 1, Level 5 and Level 9 will allow you to track each child's progress.

This Assessment assigns a category according to AIMS Webb standards. If your school or district has a different grading standard it can be programed into the Assessment.



Each school can determine Assessment Schedule.

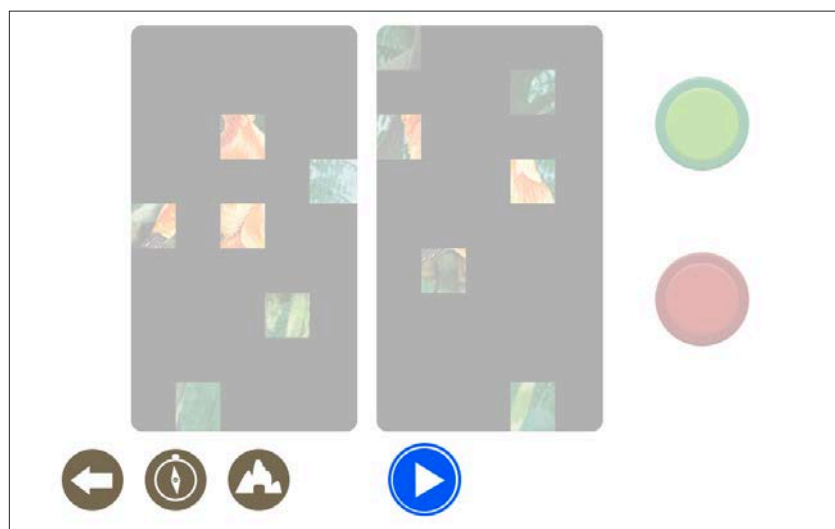
Return to the Level 1 menu.


Level 1 - The Legend

Days 2 & 3 contain 10 exercises each that use sound and image repetition to teach the child to listen.



Day 2 & 3



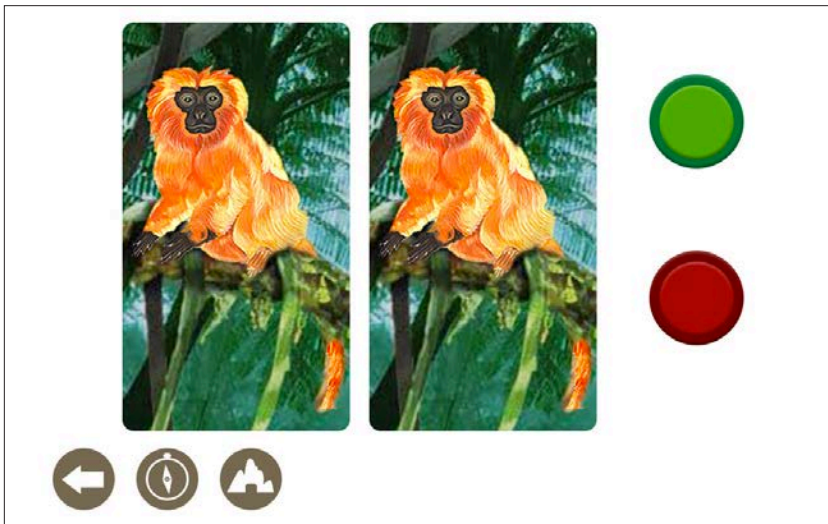
 The Play buttons starts the activity. Everytime a child sees the Play button, to start the activity the child taps on the Play button.

The child taps on the pictures, starting with the panel on the left, then the right.

Upon tapping a panel the image of the animal is revealed. Additionally they will hear an animal sound.



Day 2 & 3



After seeing the two panels and hearing the animal sounds from each panel, the child will need to tap or click on the green or red button to submit their answer.

Tap or click on the green button if they think the animals are the same.

Tap or click on the red button if they think the animals are different.

Animal pictures are the same:



Audio:
Positive Chime.



Audio:
Negative Chime.

Animal pictures are different:



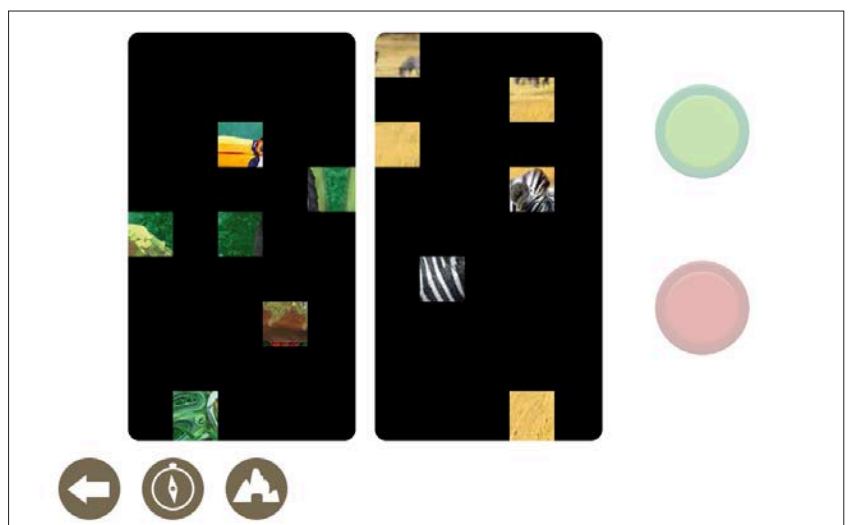
Audio:
Negative Chime.



Audio:
Positive Chime.

A new exercise will appear. The child will need to repeat the process.

There are a total of 10 exercises in this activity.



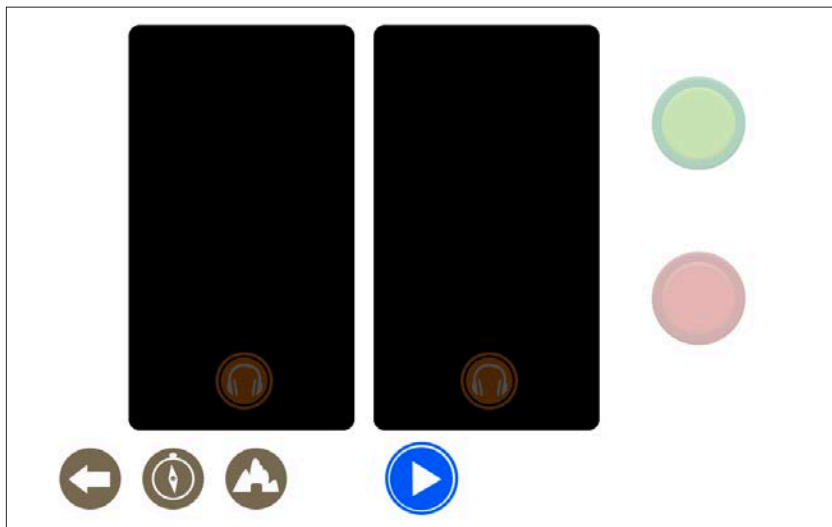
Level 1 - The Legend

Days 4 & 5 contain 10 exercises. Each exercise prepare the child for auditory process and phonemic awareness.

The child listens and relays on audio to distinguish between two animal sounds.

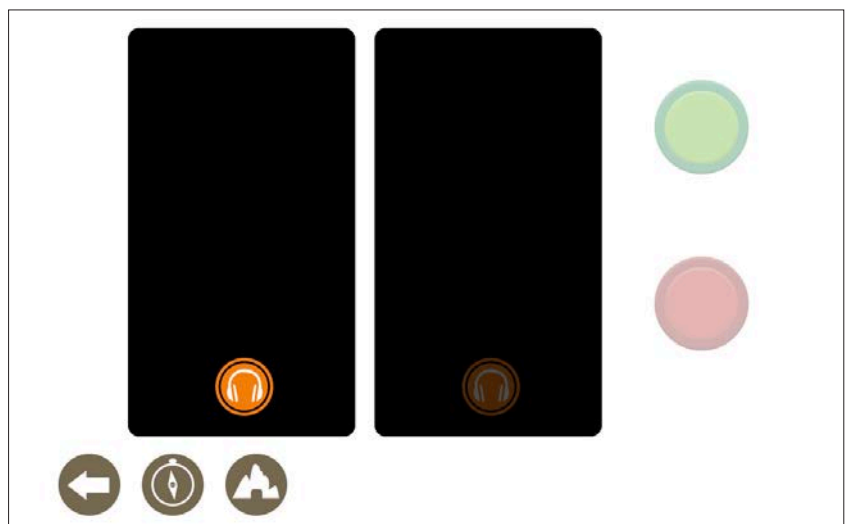


Day 4 & 5

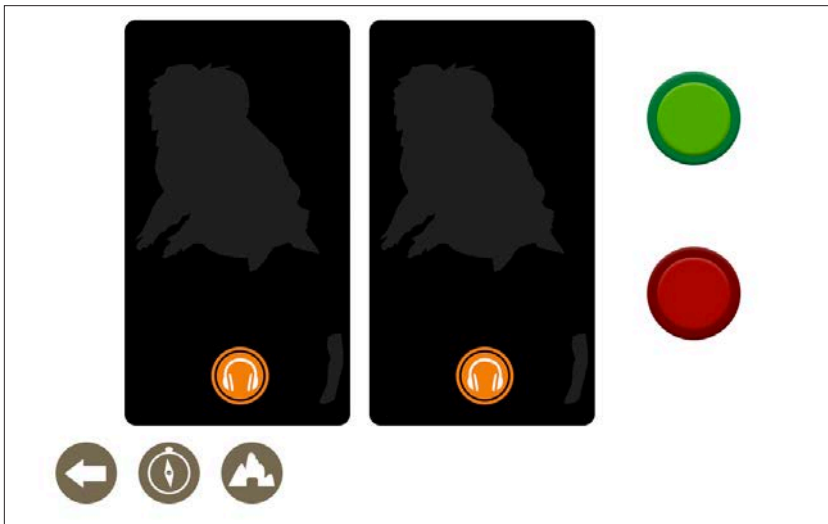


First the Play button is clicked or tapped to hear instructions.

The child must tap on the headphones on the left panel to hear an animal sound and the silhouette of the animal will appear on the panel. The headphones on the right panel become active, then the child must click or tap on them. An animal sound will be played and the silhouette of the second animal appears on the right panel.



Day 4 & 5



After listening to the two animal sounds, then the child taps or clicks on the green or red button to submit their answer.

Tap or click on the green button if they think the animals sounds are the same.

Tap or click on the red button if they think the animals sounds are different.

Animal pictures are the same:



Audio:
Positive Chime.



Audio:
Negative Chime.

Animal pictures are different:



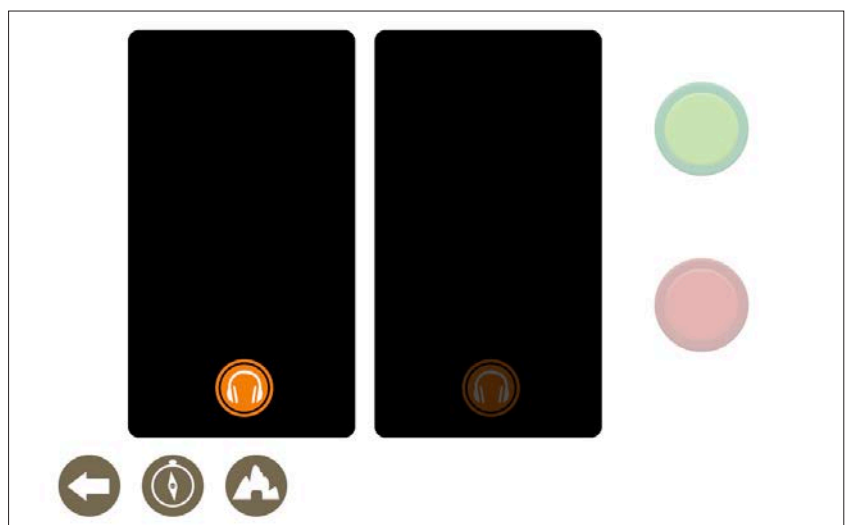
Audio:
Negative Chime.



Audio:
Positive Chime.

A new Exercise appears. The child repeats the process.

There are a total of 10 Exercises in this activity.



Level 2 - Rain Forest

There are 5 animals in the Rain Forest.



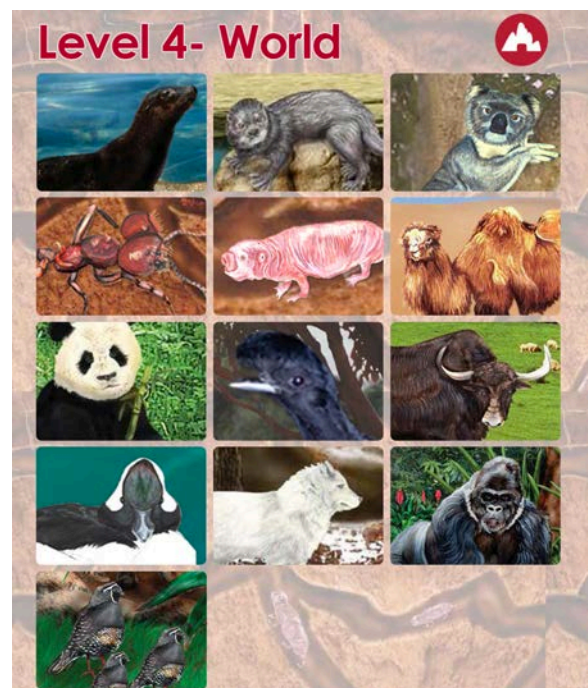
Level 3 - Africa

There are 8 animals in Africa



Level 4 - World

There are 13 animals in World.



Activity 1 - Poem

Activity 1 teaches.....



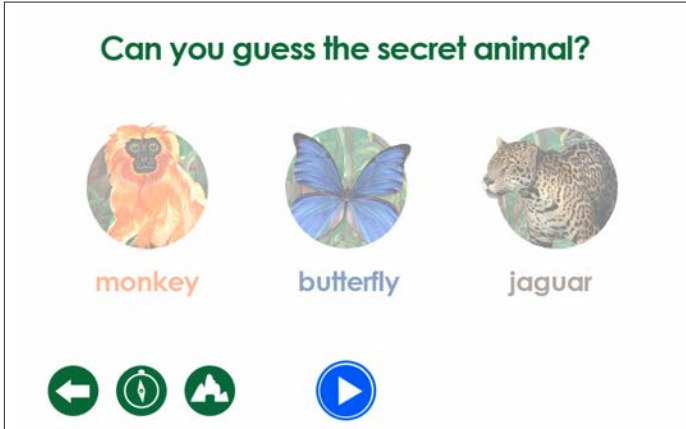
1. The child Clicks / Taps on the wax seal.



2. The poem is read out loud. At the end of the audio file the next page button ➡ will appear.

Activity 2 - Guess the secret animal

Activity 2 teaches.....



1. The child Clicks/Taps on the ▶ play button.



2. An audio plays asking the child to guess the secret animal.

3. The child Clicks/Taps on the secret animal.

a. Choosing the wrong animal will play a chime indicating incorrect answer.

b. Choosing the right animal will play a positive chime and positive feedback.

The next page button ➡ will appear.

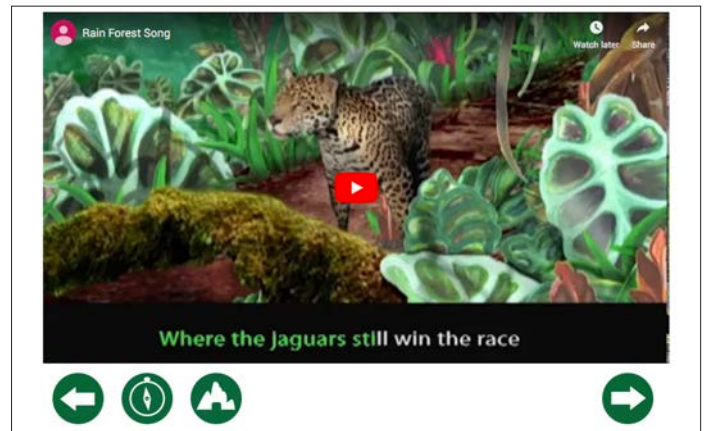


Activity 3 - Video

Activity 3 teaches.....



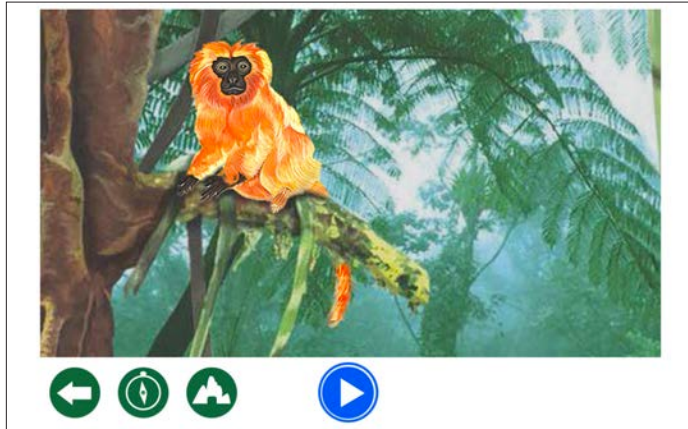
1. The child needs to click on the video play button.



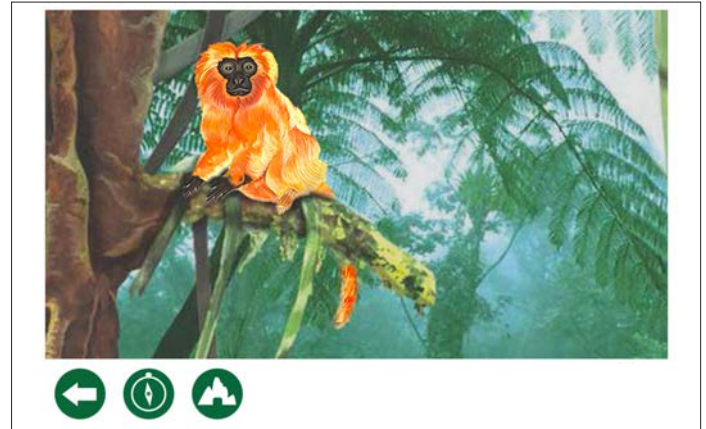
2. At the end of the video the next page button will appear.

Activity 4

Activity 4 teaches.....

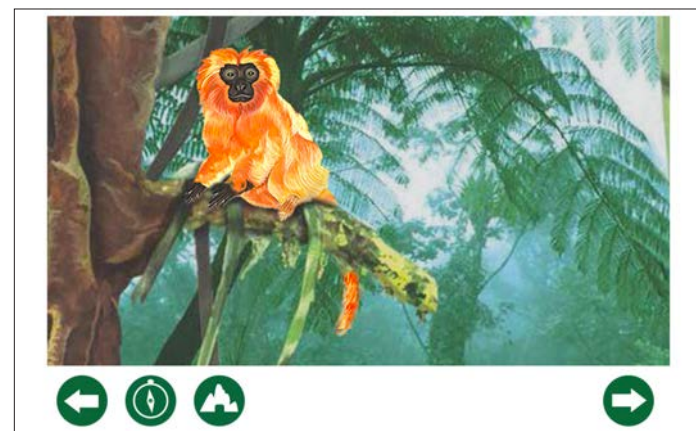


1. The child Clicks/Taps on the play button.



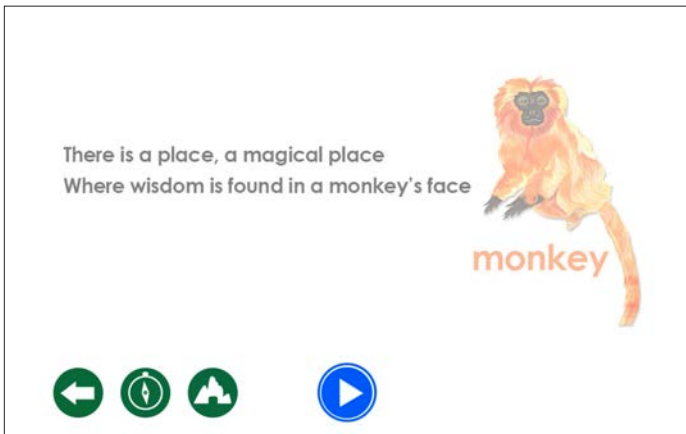
2. An audio plays asking the child to tap on the animal to hear its secret letter sound and animal name.


3. The next page button will appear at the end of the audio file.




Activity 5 - Video

Activity 5 teaches.....



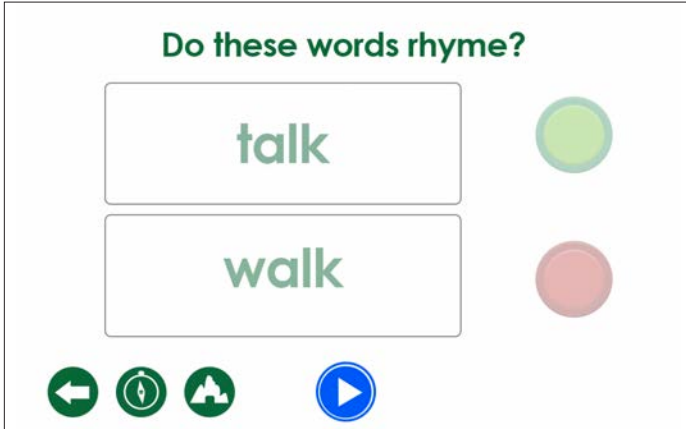
1. The child Click/Taps on the  play button.



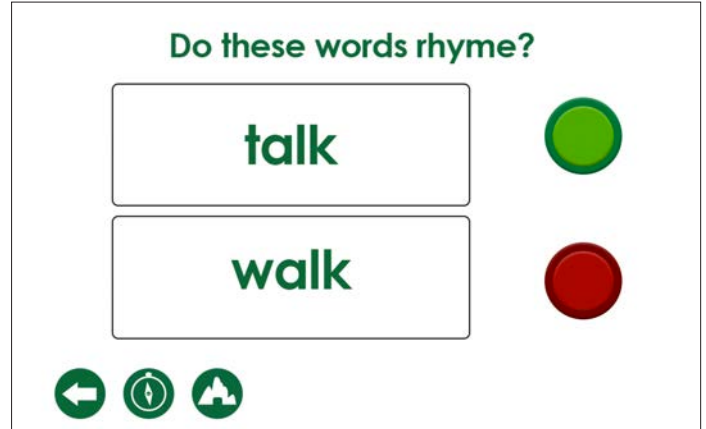
2. An audio file will read the poem and talk about the animal. The next page button  will appear at the end of the audio file.

Activity 6 - Rhyming

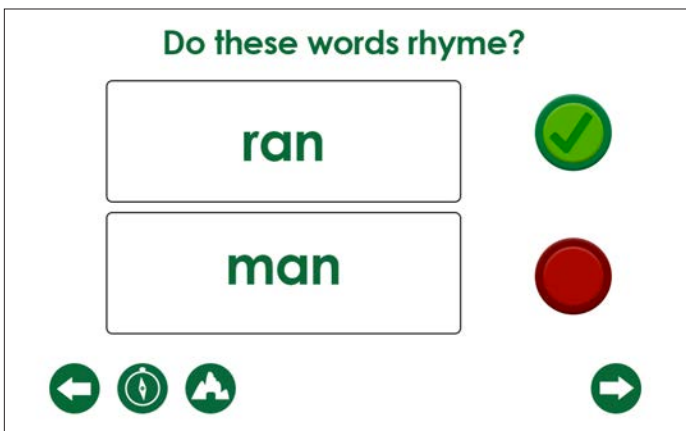
Activity 6 teaches.....




1. The child Clicks/Taps on the  play button.



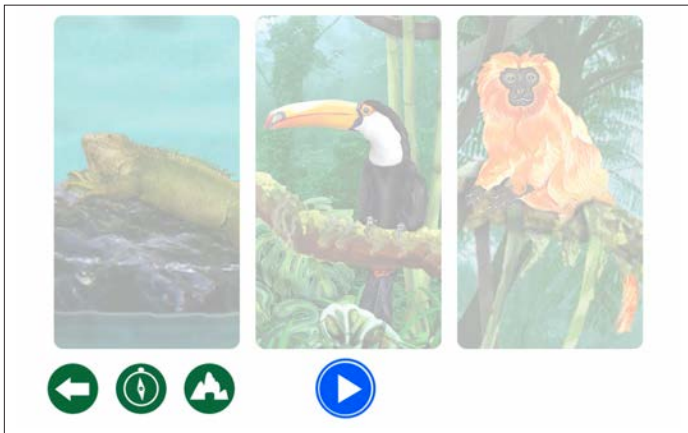
2. An audio file plays. The child is asked to tap on each word. By tapping on each word will play an audio sound repeating the word. After tapping on both words the child determines if the words rhyme. If the words rhyme they need to tap on the green button. If the words do not rhyme they need to tap on the red button.



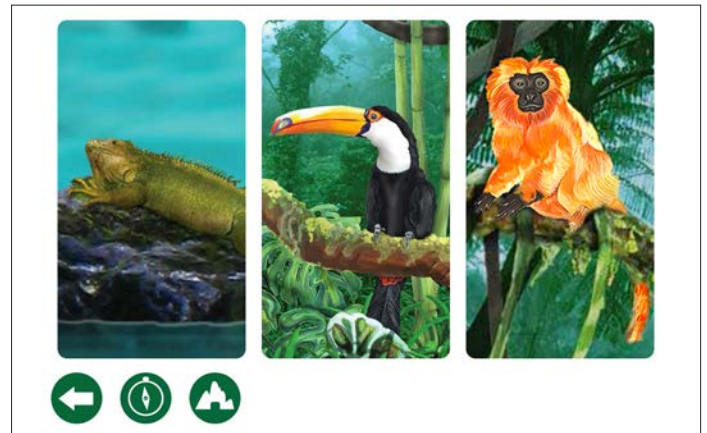
3. There are four rhyming exercises in Activity 6. At the end of the fourth exercise the next page button  will appear after the audio file.

Activity 7 - Letter Sound Recognition

Activity 7 teaches.....



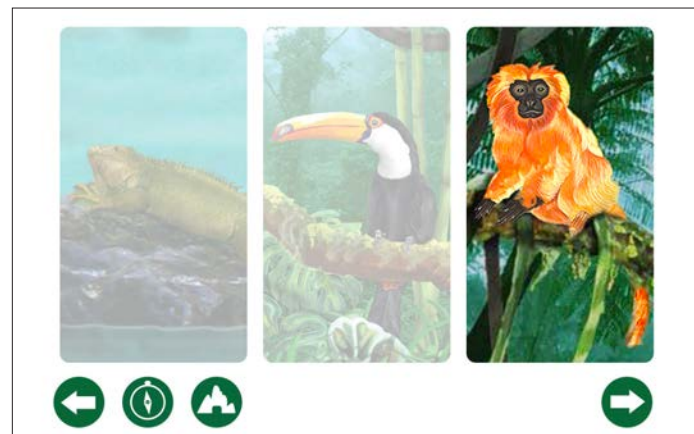
1. The child Clicks/Taps on the  play button.



2. An audio file plays asking the child to tap on the animal that begins with the letter sound of the animal of the day.

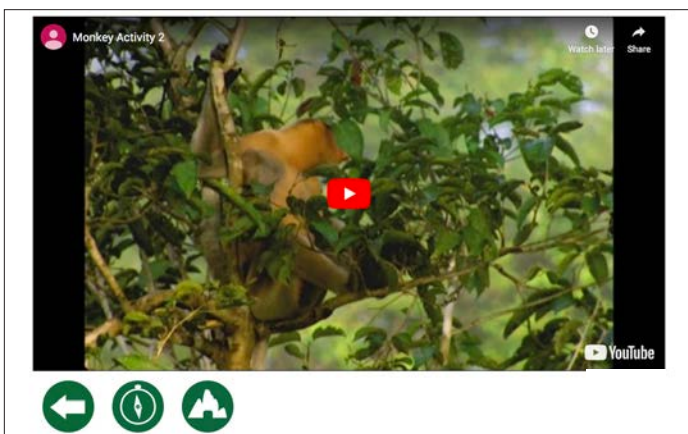
3. The next page button  will appear when the child chooses the correct animal of the day.


There are two exercises in this activity.

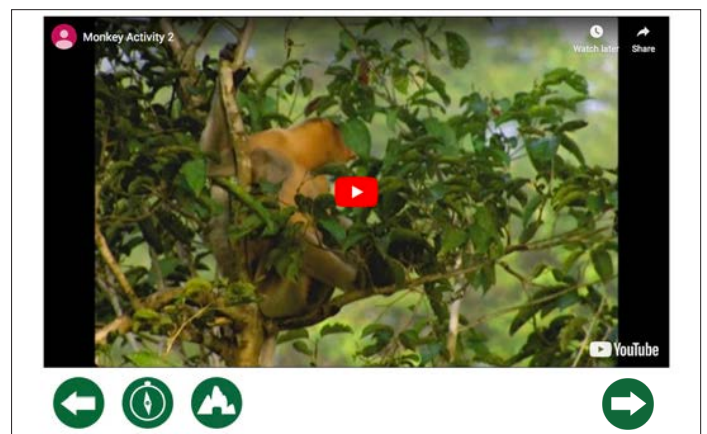



Activity 8 - Video

Activity 8 teaches.....



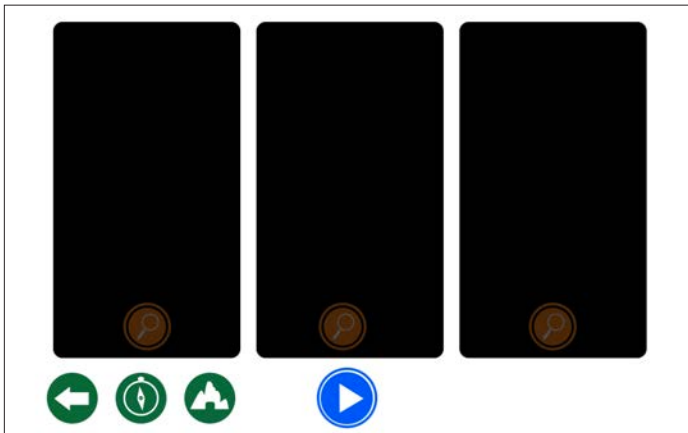
1. The child Clicks/Taps on the  play button.




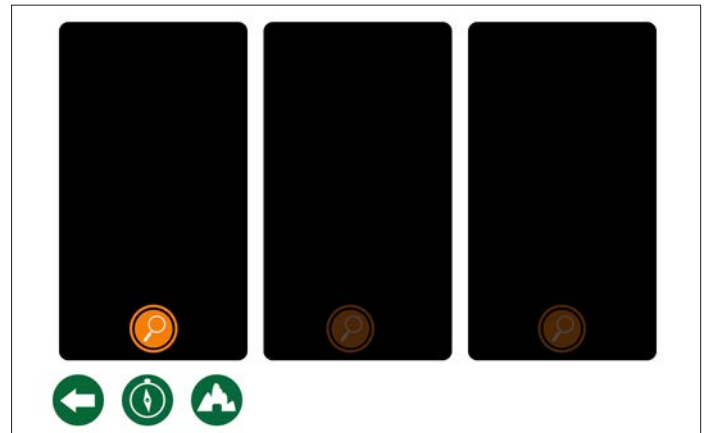
2. The next page button  displays at the end of the video.

Activity 9 - Letter Sound Recognition

Activity 9 teaches.....



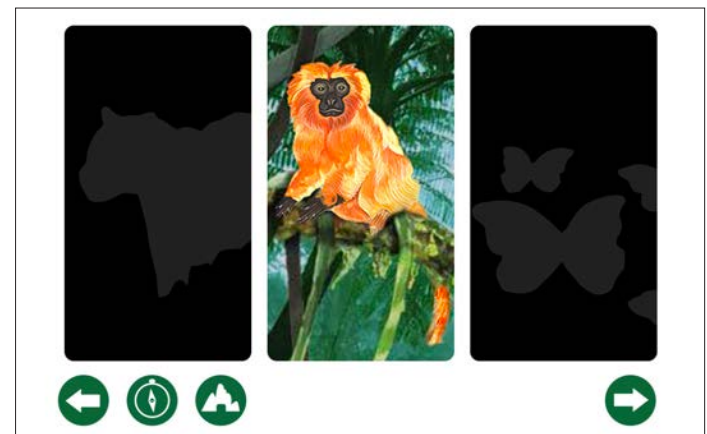
1. The child Clicks/Taps on the  play button.



2. An audio file plays asking the child to tap on each magnifying glass and listen to each animal sound. Then tap on the animal that begins with the secret letter sound of the animal of the day.




3. Once all three magnifying glasses are tapped, the animal sounds play and revealing the animal silhouette. The child taps/clicks on the animal that begins with the secret letter sound.



3. Tapping on the correct animal plays a positive chime and a voice over stating that their choice was correct.

There are two exercises in this activity.

At the end of the second activity the next page button  will appear.

At this point the user will be redirected back to the habitat Level menu.

Level 5 - Celebrate

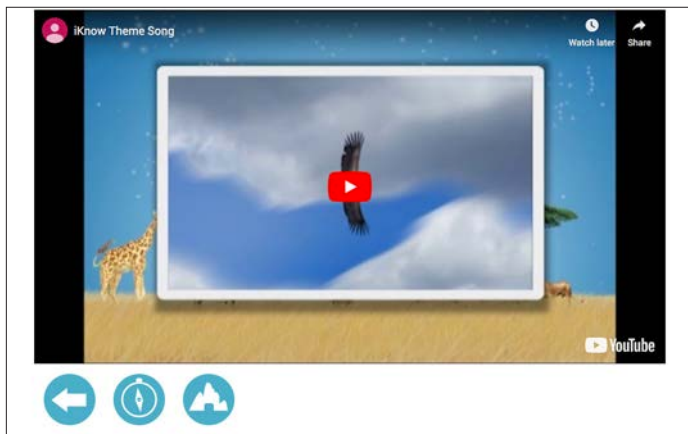
Day 1 contains....


Level 5 Assessment will help you compare test results and check the progress of each child.

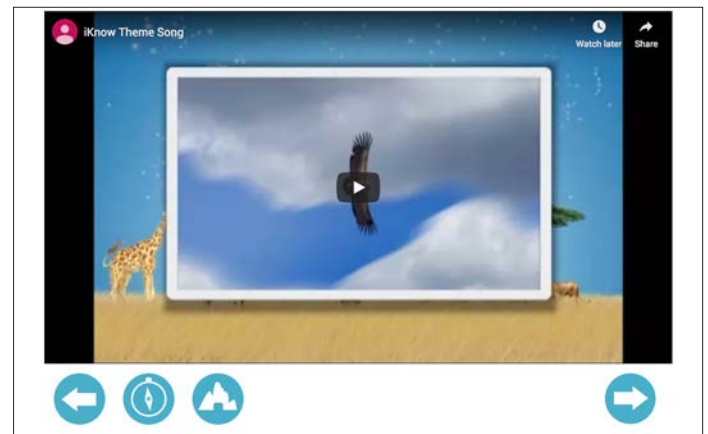



Activity 1 - Video

Activity that teaches.....



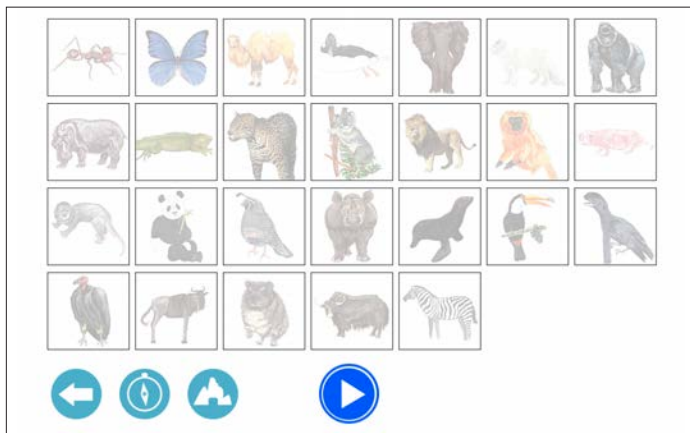
1. The child Clicks/Taps on the  video play button.




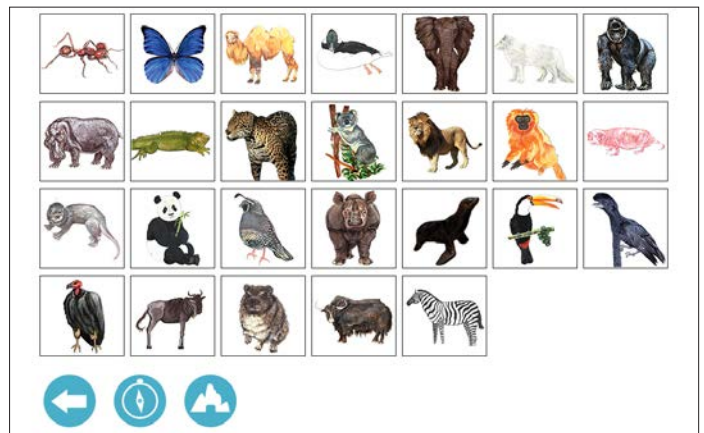
2. At the end of the video the next page button will appear. 

Activity 2 - Animal names & secret letter

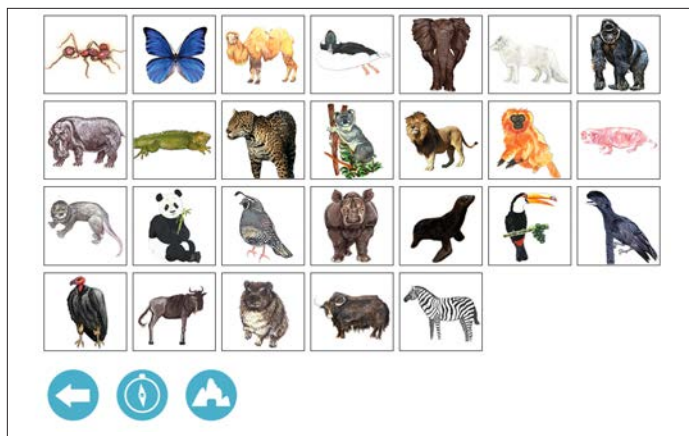
Activity 2 teaches.....



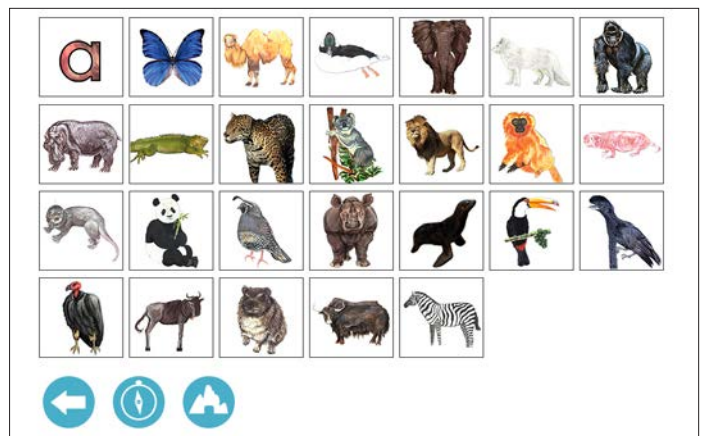
1. The child Clicks/Taps on the  play button.



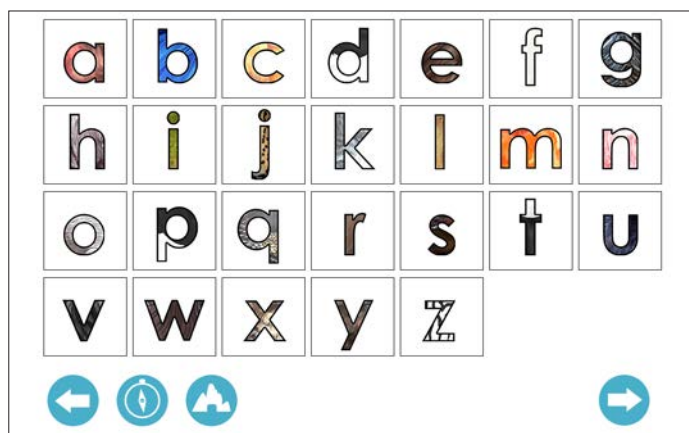
2. An audio file plays asking the child to tap on each animal to learn their names and secret letter.




3. The animal square is active when the animal is highlighted. The audio will say "Ant. Say Ant".



4. The letter picture replaces the animal picture. The audio says "/a/. Say /a/". The next animal will be highlighted.




5. At the end of zebra the next page button  will appear.


Activity 3 - Video

Activity 3 teaches.....



1. The child Clicks/Taps on the  video play button.



2. At the end of the video the next page button will appear. 



3. The child is redirected to the Level 5 menu.

Level 5 - Assessment

Level 5 Assessment begins the same as Level 1 Assessment.



From: **iKnow ABC** info@iknowschoools.com
 Subject: 3564636352 - Letter Sound Recognition Level 1 Assessment Results
 Date: January 24, 2020 at 9:19 AM
 To: [Redacted]

IA

Lynn Bennett Early Childhood Education Center

Take Pride

Student: 3564636352

Test Name	Level	Date
Letter Sound Recognition	1	24 Jan 2020

a	b	c	d	e	f	g	h	i	j
✓	✓	✗	✓	✓	✓	✓	✓	✓	✓
k	l	m	n	o	p	q	r	s	t
✗	✓	✓	✓	✓	✓	✓	✓	✓	✓
u	v	w	x	y	z				
✓	✓	✓	✓	✓	✓				

Number Correct	Percentage	Category	Time
24 / 26	92%	Established: 50% or higher	00:03:01

Teacher / Teacher Assistant _____ Date _____

From: **iKnow ABC** info@iknowschoools.com
 Subject: 3564636352 - Letter Sound Recognition Level 1 Assessment Results
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Take Pride

Student: 3564636352

Test Name	Level	Date
Letter Sound Recognition	1	24 Jan 2020

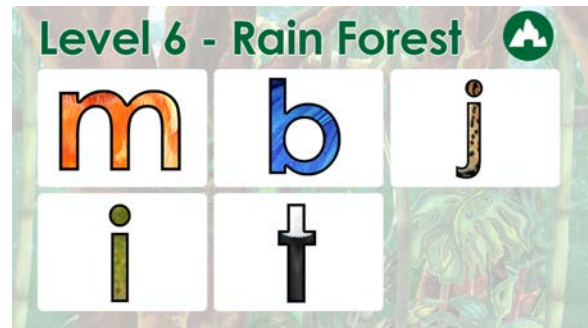
a	b	c	d	e	f	g	h	i	j
✓	✓	✗	✓	✓	✓	✓	✓	✓	✓
k	l	m	n	o	p	q	r	s	t
✗	✓	✓	✓	✓	✓	✓	✓	✓	✓
u	v	w	x	y	z				
✓	✓	✓	✓	✓	✓				

Number Correct	Percentage	Category	Time
24 / 26	92%	Established: 50% or higher	00:03:01

Teacher / Teacher Assistant _____ Date _____

Level 6 - Rain Forest

There are 5 letters in the Rain Forest.



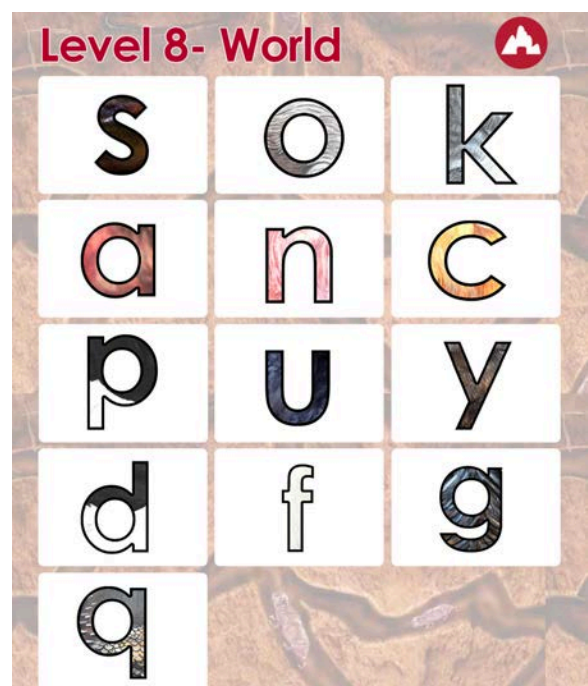
Level 7 - Africa

There are 8 letters in Africa



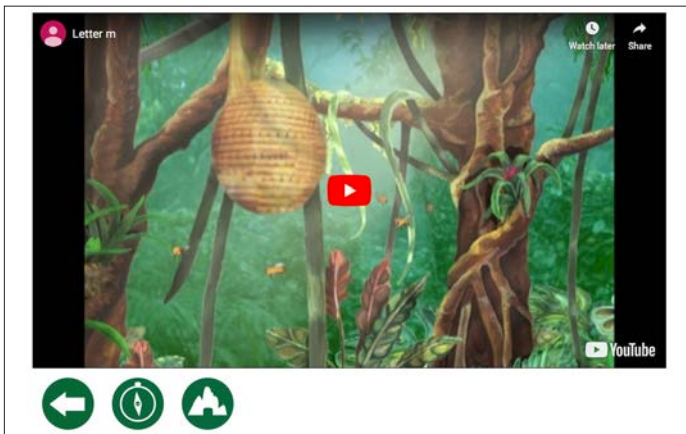
Level 8 - World


There are 13 letters in World.

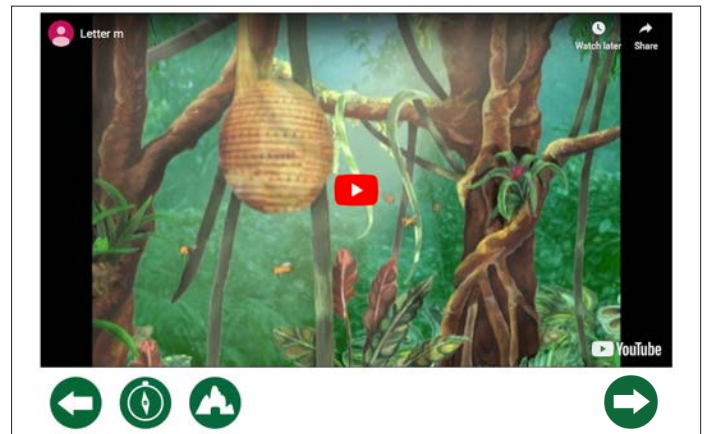



Activity 1 - Video

Activity 1 teaches...



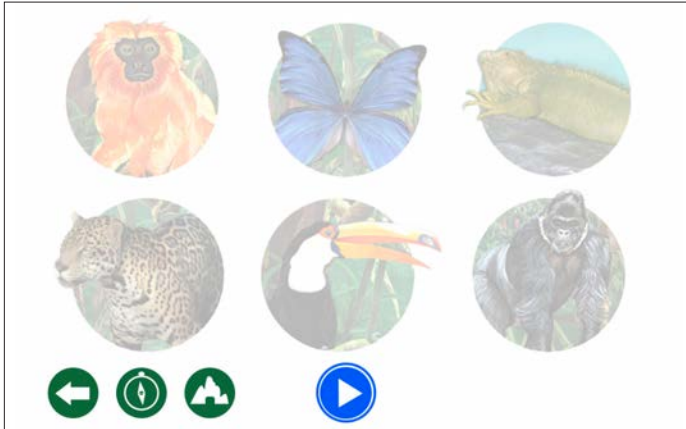
1. The child Clicks/Taps on the  video play button



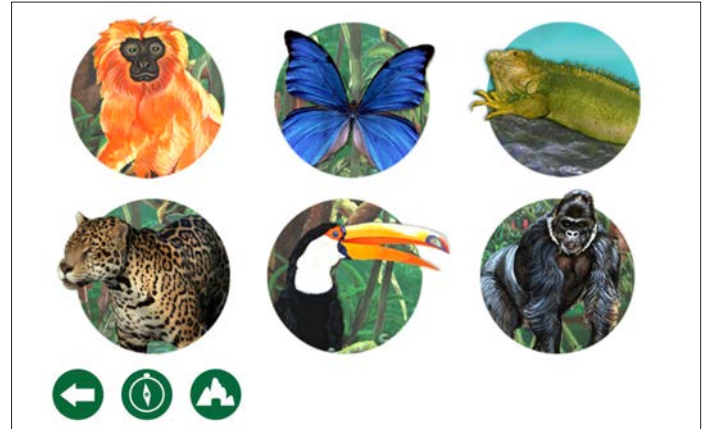
2. At the end of the video next page button  appears.

Activity 2 - Letter Sound Recognition

Activity 2 teaches...



1. The child Clicks/Taps on the  play button.



2. An audio file will play asking the child to tap on the animal with the secret letter sound of the day.

3. Clicking on the correct animal will display their secret letter, and audio file will say the letter sound and ask the child to repeat. The remaining animal pictures will change positions.

A second audio sound will ask the child to tap on the animal with the secret letter sound of the day.



Activity 2 - Letter Sound Recognition

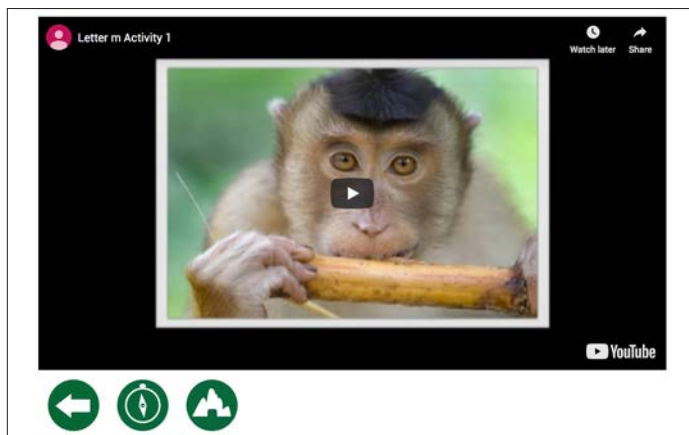
Activity 2 teaches...




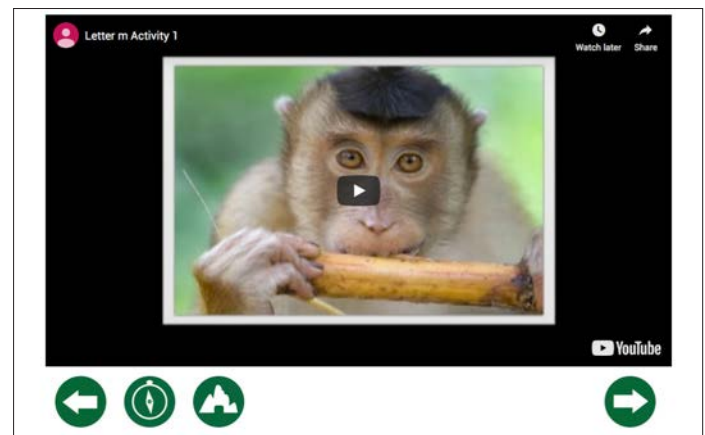
4. This activity repeats until all of the animals are replaced by the letter m.




5. An audio file plays "This is the letter m. The letter m makes the sound /m/"



6. A video appears at the end of the audio file. Child Clicks/Taps on the  video play button.



7. At the end of the video, the next page  button appears.

Activity 3 - Letter Sound Recognition

Activity3 teaches...



1. The child Clicks/Taps on the  play button.




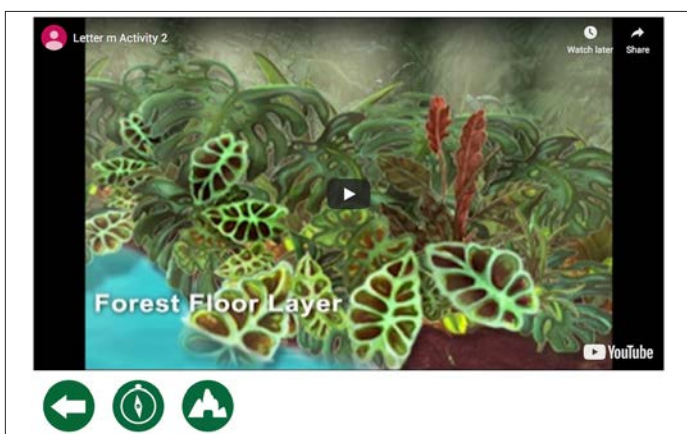
2. An audio file plays "Tap on the secret letter that makes the sound /m/"




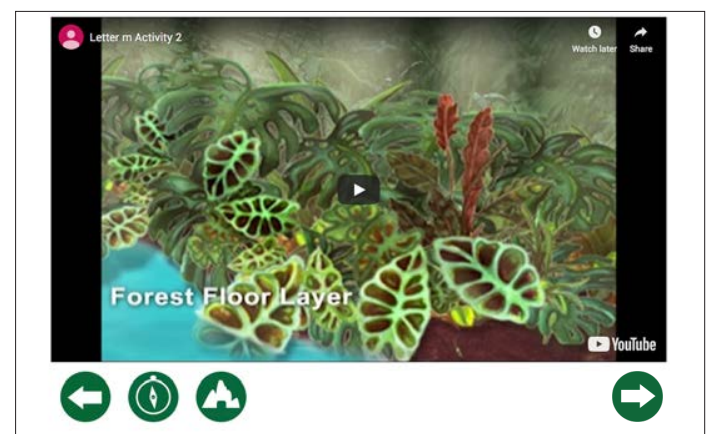
3. When the child clicks on the correct letter all other letters will dim. The an audio file plays "/m/ This is the letter m. The letter m makes the sound /m/".




4. The letters will re-arrange. The child needs to click on the  play button. This exercise will repeat 3 times.



5. The child Clicks/Taps on the  video play button.



6. At the end of the video, the next page button appears. 

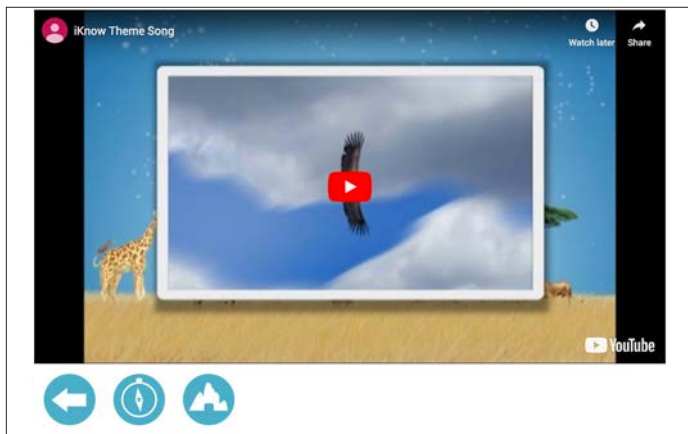
Level 9 - Activate


Level 9 Assessment will help you compare test results and check the progress of each child.

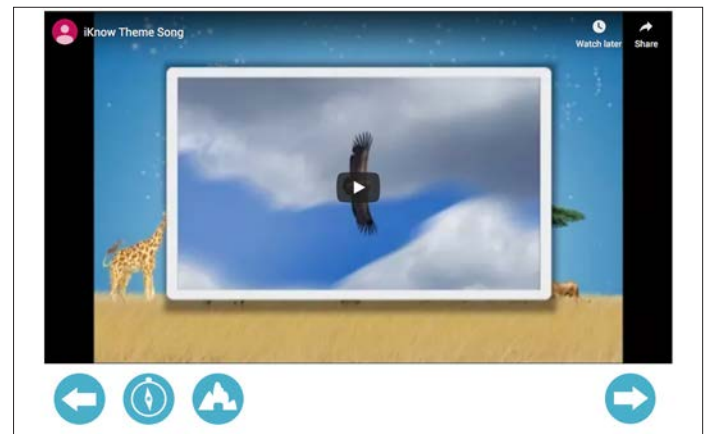


Activity 1 - Video

Activity 1 teaches...



1. The child Clicks/Taps on the  video play button.



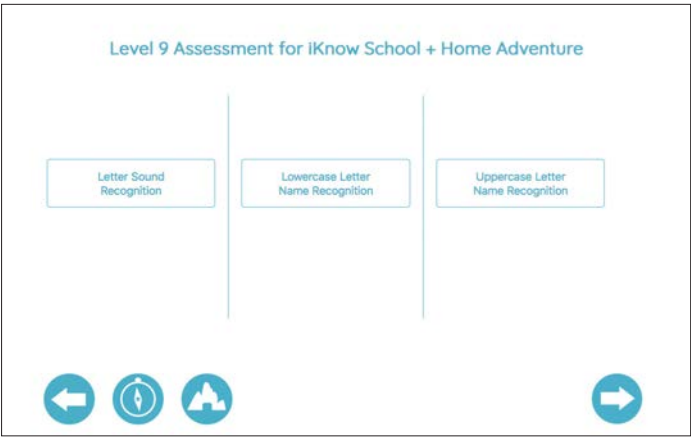
2. At the end of the video, the next page  button appears.



3. The child is redirected to the Level 9 menu.

Level 9 - Assessment

Level 9 Assessment begins the same as Level 1 and Level 5.



From: **iKnow ABC** info@iknowschools.com
Subject: 3564636352 - Letter Sound Recognition Level 1 Assessment Results
Date: January 24, 2020 at 9:19 AM
To: info@iknowschools.com

Lynn Bennett Early Childhood Education Center

Take Photo

Student: 3564636352

Test Name	Level	Date
Letter Sound Recognition	1	24 Jan 2020

a	b	c	d	e	f	g	h	i	j
✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
k	l	m	n	o	p	q	r	s	t
✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
u	v	w	x	y	z				
✓	✓	✓	✓	✓	✓				

Number Correct	Percentage	Category	Time
24 / 26	92%	Established: 50% or higher	00:03:01

Teacher / Teacher Assistant _____ Date _____

From: **iKnow ABC** info@iknowschools.com
Subject: 3564636352 - Letter Sound Recognition Level 1 Assessment Results
Date: January 24, 2020 at 9:19 AM
To: info@iknowschools.com

Lynn Bennett Early Childhood Education Center

Take Photo

Student: 3564636352

Test Name	Level	Date
Letter Sound Recognition	1	24 Jan 2020

a	b	c	d	e	f	g	h	i	j
✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
k	l	m	n	o	p	q	r	s	t
✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
u	v	w	x	y	z				
✓	✓	✓	✓	✓	✓				

Number Correct	Percentage	Category	Time
24 / 26	92%	Established: 50% or higher	00:03:01

Teacher / Teacher Assistant _____ Date _____

From: **iKnow ABC** info@iknowschools.com
Subject: 3564636352 - Letter Sound Recognition Level 1 Assessment Results
Date: January 24, 2020 at 9:19 AM
To: info@iknowschools.com

Lynn Bennett Early Childhood Education Center

Take Photo

Student: 3564636352

Test Name	Level	Date
Letter Sound Recognition	1	24 Jan 2020

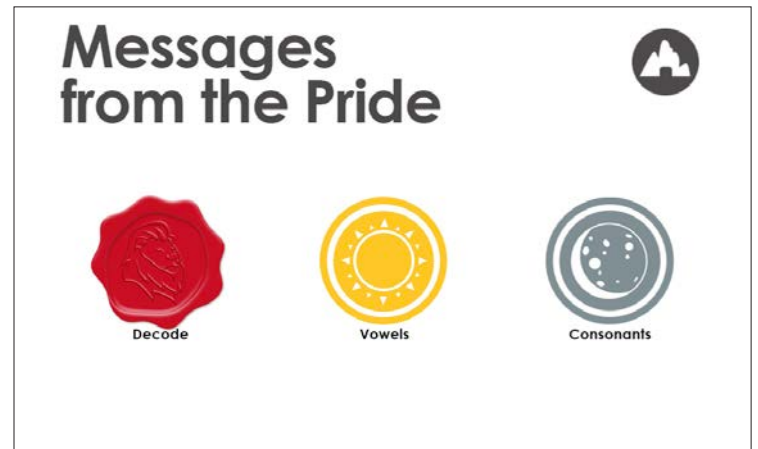
a	b	c	d	e	f	g	h	i	j
✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
k	l	m	n	o	p	q	r	s	t
✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
u	v	w	x	y	z				
✓	✓	✓	✓	✓	✓				

Number Correct	Percentage	Category	Time
24 / 26	92%	Established: 50% or higher	00:03:01

Teacher / Teacher Assistant _____ Date _____

Level 10 - Decode


Level 10 teaches decoding.

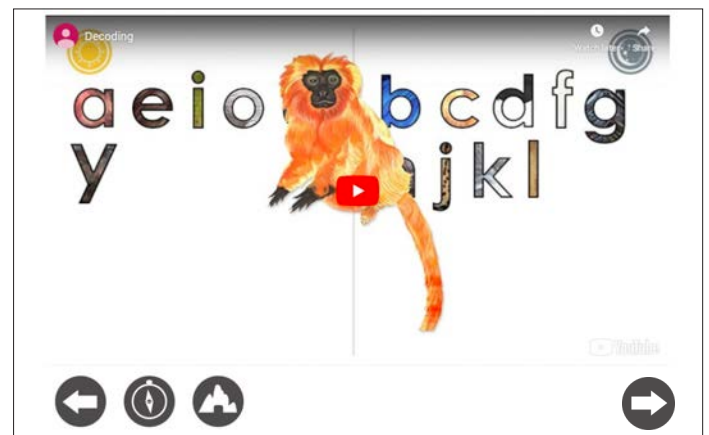


Activity 1 - Video

Activity 1 teaches...



1. The child Clicks/Taps on the  video play button.



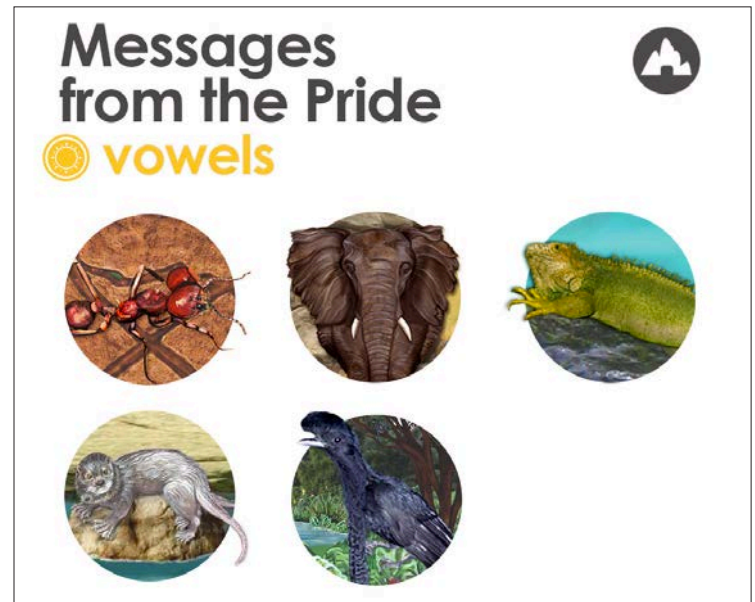
2. At the end of the video, the next page  button appears.



3. The child is redirected to the level 10 menu.

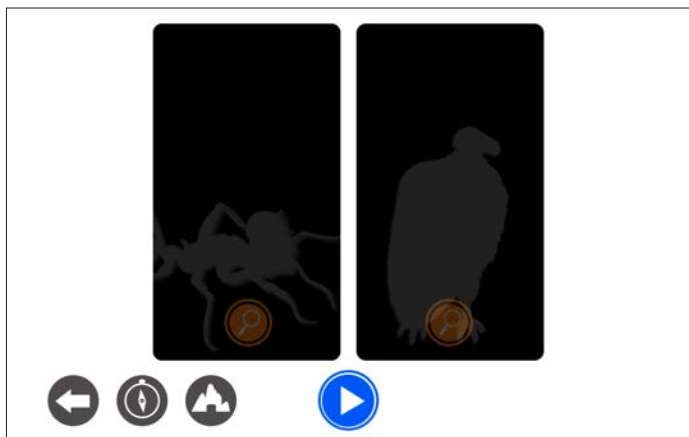
Level 10 - Vowels & Consonants

Level 10 is divided into Vowels and Consonants.

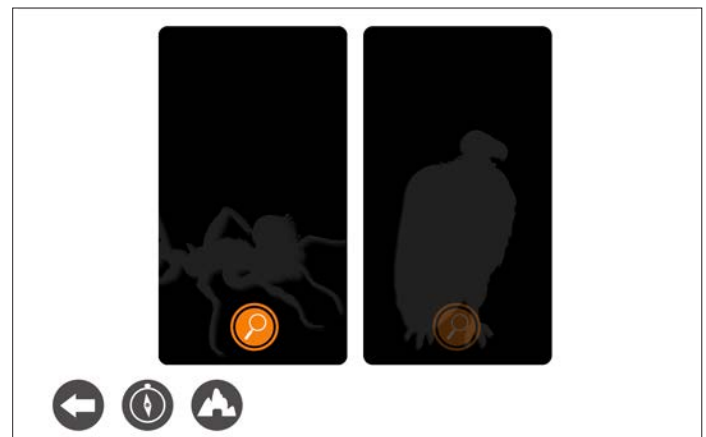


Activity 1 - Letter Sound Recognition

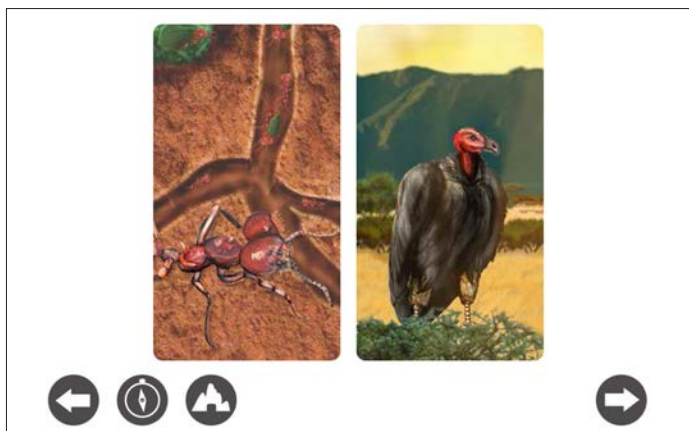
Activity 1 teaches...



1. The child Clicks/Taps on the  play button.




2. An audio file plays "Listen and repeat each animal's letter sound." The child taps/clicks on the magnifying glass, first left then right.



3. After a magnifying glass is tapped, the animal picture is displayed and an audio file plays letter sound, and instructs the child to repeat it.

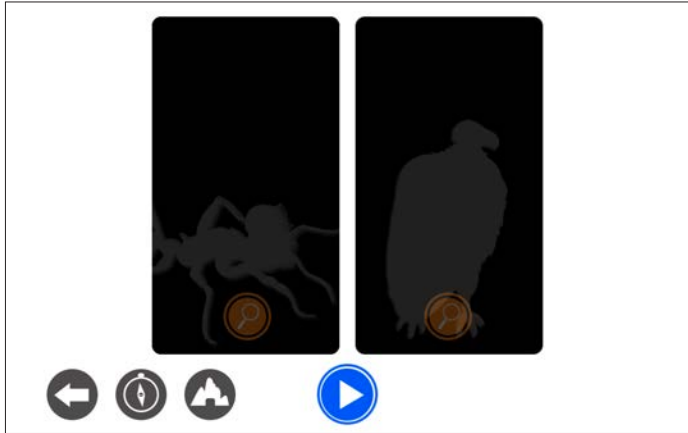
For example: "/a/ say /a/".

At the end of the video, the next page  button appears.

Level 10 - Vowels & Consonants

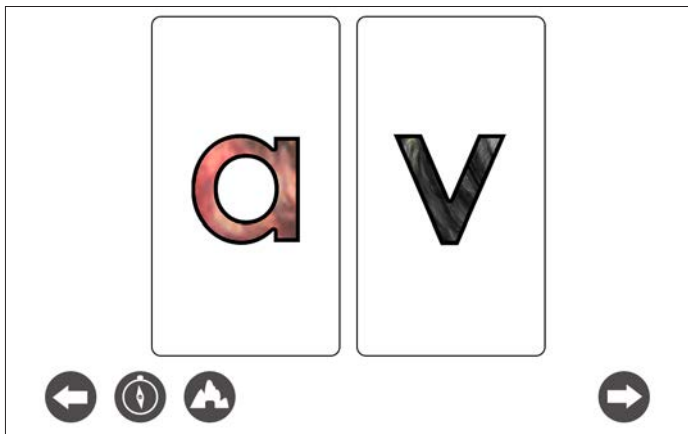
Activity 2 - Letter Sound Recognition

Activity 2 teaches...




1. The child Clicks/Taps on the  play button.

2. An audio file plays "Listen and repeat each animal's letter sound." The child taps/clicks on the magnifying glass, first left then right.



3. After a magnifying glass is tapped, the letter picture is displayed and an audio file plays the letter sound, and instruct the child to repeat it.

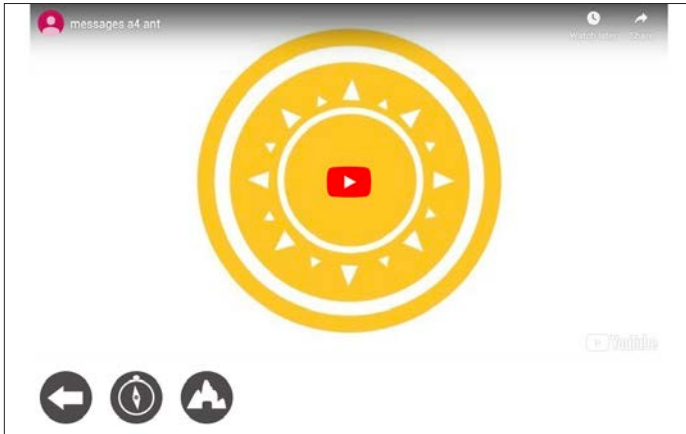
For example: "/a/ say /a/".


At the end of the video, the next page  button appears.

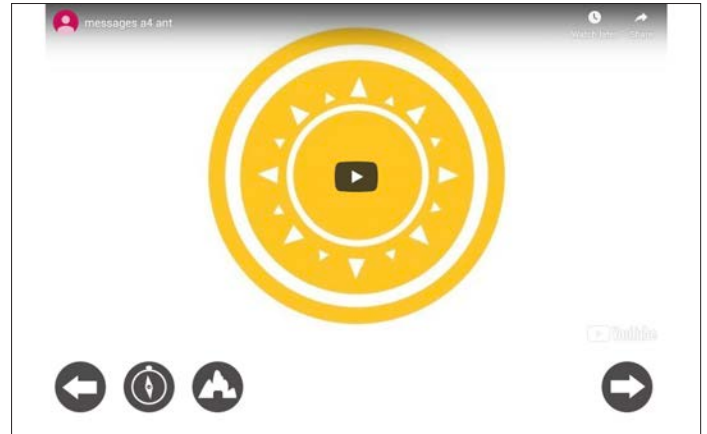
Level 10 - Vowels & Consonants


Activity 3 - Video

Activity 3 teaches...



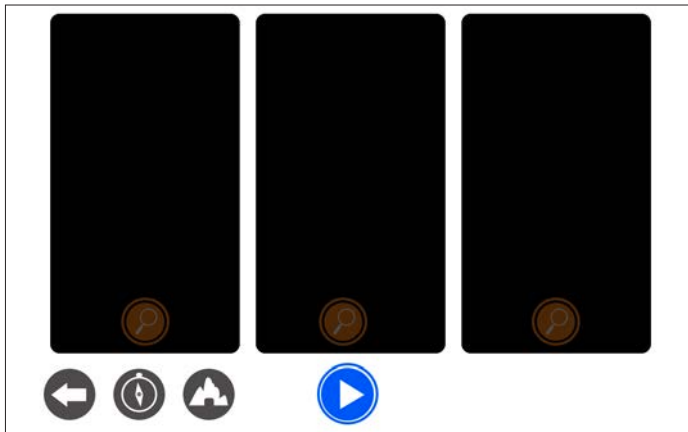
1. The child Clicks/Taps on the  video play button.



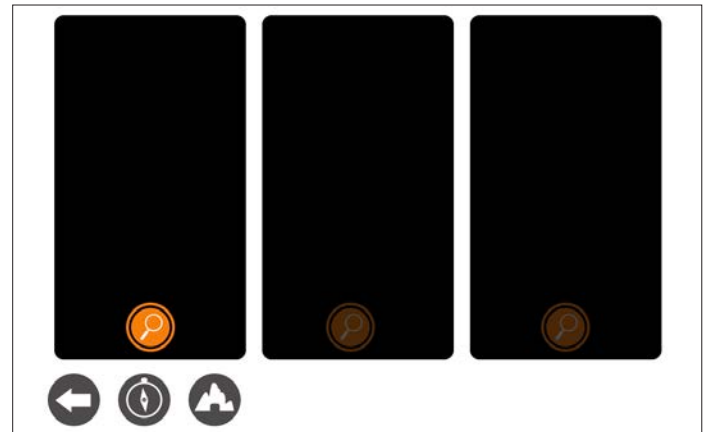
2. At the end of the video, the next page  button appears.

Activity 4 - Video

Activity 4 teaches...



1. The child Clicks/Taps on the  play button.



2. An audio file plays "Let's read ants secret word "av". Tap on each magnifying glass; first left, then center, then right. After you read all 3 secret animal words. Tap on the word "av". Good luck".

Level 10 - Vowels & Consonants

Activity 4 - Non-sensical Words

Activity 4 teaches...



3. A panel with the word displayed along with an audio file saying the word when a magnifying glass is clicked/tapped. At that point the user needs to select the secret word of the day.



4. When the correct word is clicked/tapped the other two words are faded out. Audio file says

"av say av. You did it."

At the end of the video, the next page button appears.

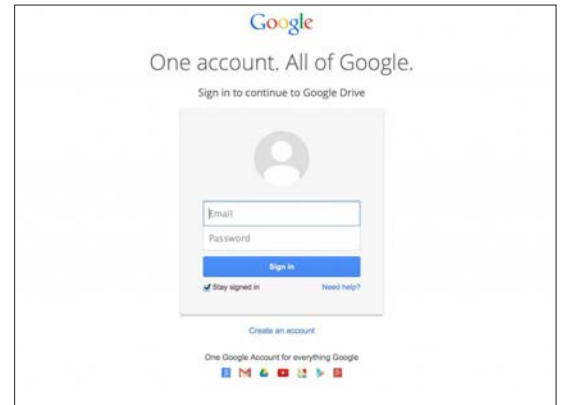


5. The child is redirected to the Vowels main menu.

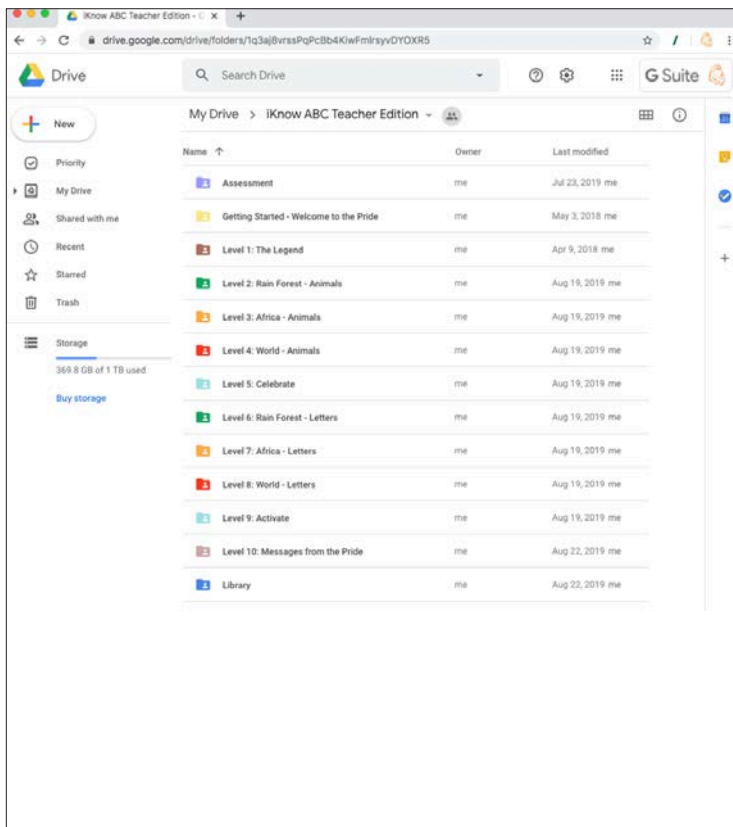


Welcome to the *iKnowABC Teacher Edition*

All teachers are granted access to the Google Drive Teacher's Edition.



Main Menu



The Google Drive's main menu is divided into 10 levels of the iKnowABC Adventure Game.






In each level you will find the content that you need to teach the lesson of the day.

Level 1 - The Legend

There are 5 activities in Level 1, each activity is completed on a separate day.

For example, on Day 1 complete the Assessment, on Day 2 complete Activity 2, etc.

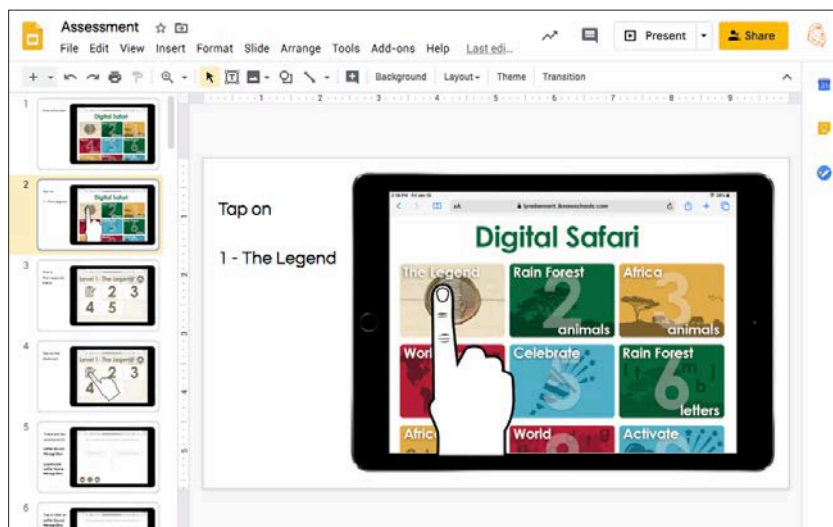
Let's explore the Assessment.

My Drive > iKnow ABC Teacher Edition - Ly... > Level 1: The Lege...		
Name ↑	Owner	Last modified
 Assessment	me	Jan 25, 2020 me
 Day 2	me	Jan 24, 2020 me
 Day 3	me	Jan 24, 2020 me
 Day 4	me	Jan 24, 2020 me
 Day 5	me	Jan 24, 2020 me

Assessment






The Google Slide presentations walk you through the Assessment starting from The Den. It is recommended that you review the slides prior to teaching, this will prepare you for the day's event.

Use the slides in presentation mode to prepare your students for the Assessment.



Level 1 - The Legend

Days 1: Assessment

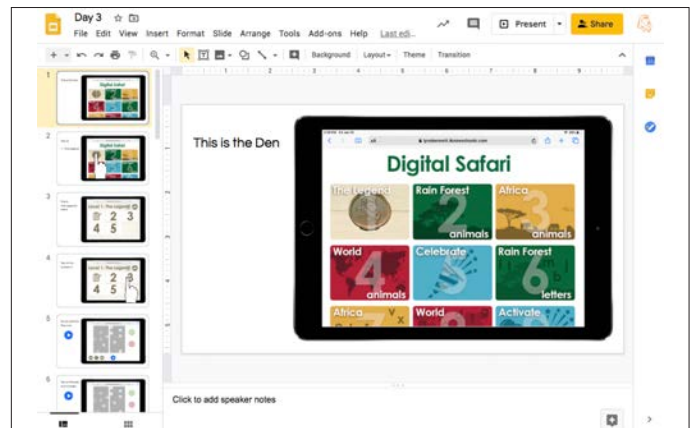
My Drive > iKnow ABC Teacher Edition - Ly... > Level 1: The Lege...		
Name ↑	Owner	Last modified
 Assessment	me	Jan 25, 2020 me
 Day 2	me	Jan 24, 2020 me
 Day 3	me	Jan 24, 2020 me
 Day 4	me	Jan 24, 2020 me
 Day 5	me	Jan 24, 2020 me

Day 2 & 3

Days 2 & 3 contain 10 exercises that prepare the child for auditory process and phonemic awareness. The child uses audio to distinguish between two animal sounds.



Day 2



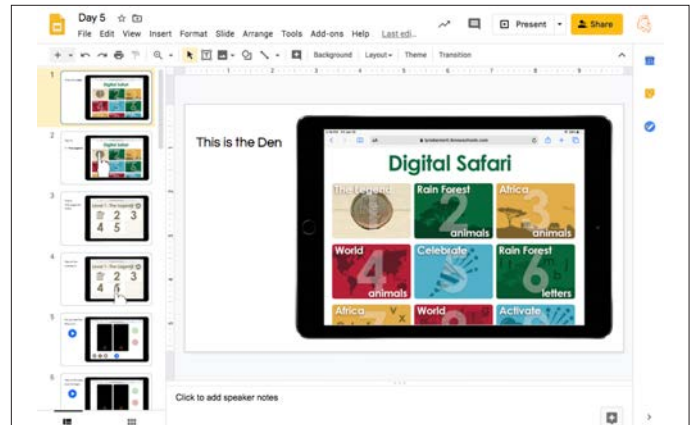
Day 3

Day 4 & 5

Days 4 & 5 contain 10 exercises that prepare the child for auditory process and phonemic awareness. The child uses the audio to distinguish between two animal sounds.









Day 4



Day 5






Levels 2 - 4 Folders















My Drive > iKnow ABC Teacher Edi... > Level 2: Rain Forest - Ani...					
Name ↑	Owner	Last modified			
 Activities	me	Jan 25, 2020 me			
 Lesson Guides	me	Aug 22, 2019 me			
 Passports	me	Aug 22, 2019 me			
 Projects	me	Aug 22, 2019 me			
 iKnowABC_overview_lynn_bennett_Level_2.pdf 	me	Jan 25, 2020 me			

Each Folder is divided into 4 sub folders and a Level Overview.

Activities

There are 5 animals in Rain Forest.

My D... > iKnow ABC Teacher Edi... > Level 2: Rain Fo... > Activiti...					
Name ↑	Owner	Last modified			
 butterfly	me	Jan 25, 2020 me			
 iguana	me	Jan 25, 2020 me			
 jaguar	me	Jan 25, 2020 me			
 monkey	me	Jan 25, 2020 me			
 toucan	me	Jan 25, 2020 me			

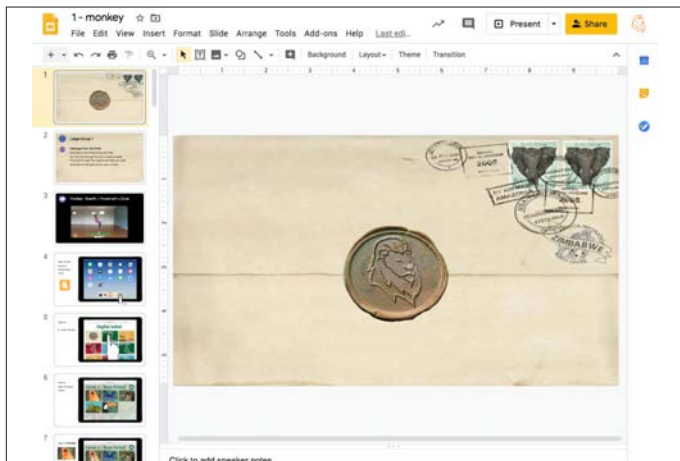
My Drive > ... > Activities > monkey					
Name ↑	Owner	Last modified			
 animal_cards_m.pdf 	me	Apr 26, 2018 me			
 first_letter_sound_matching_monkey.pdf 	me	Apr 26, 2018 me			
 making_sentences_monkey.pdf 	me	Apr 26, 2018 me			
 matching_word_to_picture_monkey.pdf 	me	Apr 26, 2018 me			
 monkey_activity_book.pdf 	me	Apr 26, 2018 me			
 play_doh_letter_monkey.pdf 	me	Apr 26, 2018 me			
 writing_the_letter_m.pdf 	me	Apr 26, 2018 me			

There are activities for each animal.

Lesson Guides

The Lesson Guides walk you and your class through the daily lesson.

My Dri... > iKnow ABC Te... > Level 2: Rain For... > Lesson Guid...		
Name ↑	Owner	Last modified
1 - monkey	me	Oct 21, 2019 me
2 - butterfly	me	Aug 19, 2019 me
3 - jaguar	me	Aug 19, 2019 me
4 - iguana	me	Oct 21, 2019 me
5 - toucan	me	Oct 21, 2019 me

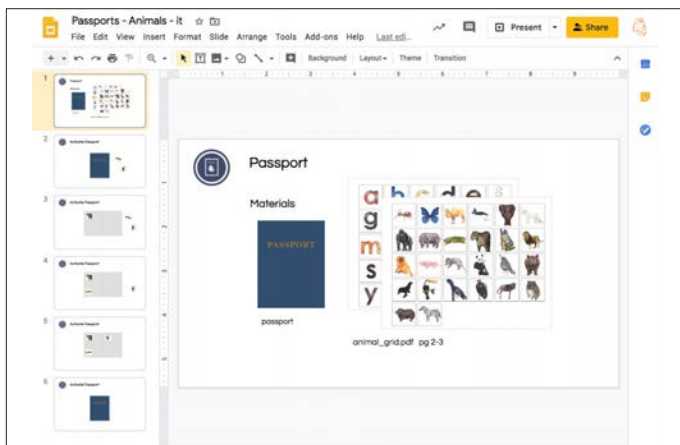


The slides are a step by step guide to everything your students will see and do.

Passports

The Passports are used at the end of the day or week to indicate the completion of a task...

My Dri... > iKnow ABC Teac... > Level 2: Rain Fores... > Passpo...		
Name ↑	Owner	Last modified
Passports - Animals - it	me	Aug 19, 2019 me
Passports - Animals - mbj	me	Jun 25, 2019 me
Passports - Animals - mbjit	me	Apr 24, 2018 me

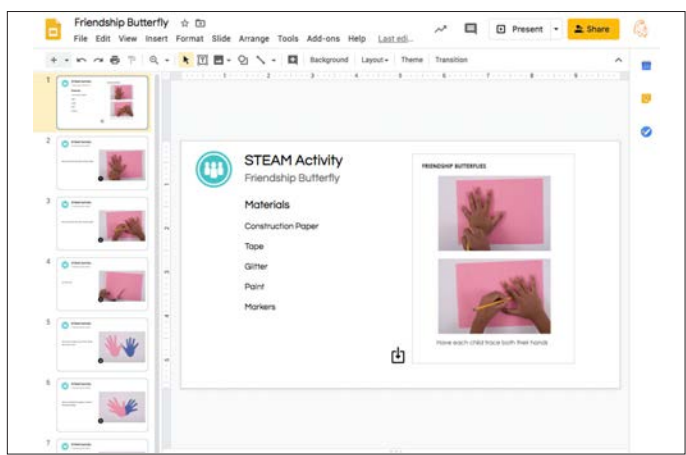


...Whether it's finding an animal, activating a secret letter or decoding a message from the pride.

Projects

The STEAM project allow students to apply what they learned in the Digital Safari.

My Dri... > iKnow ABC Teach... > Level 2: Rain Forest... > Proje...		
Name	Owner	Last modified
all_projects_overview.pdf	me	Apr 10, 2018 me
Friendship Butterfly	me	May 3, 2018 me
Making Letters	me	Apr 10, 2018 me
Planting a Seed	me	May 3, 2018 me



Each project connects language and literacy with STEAM.

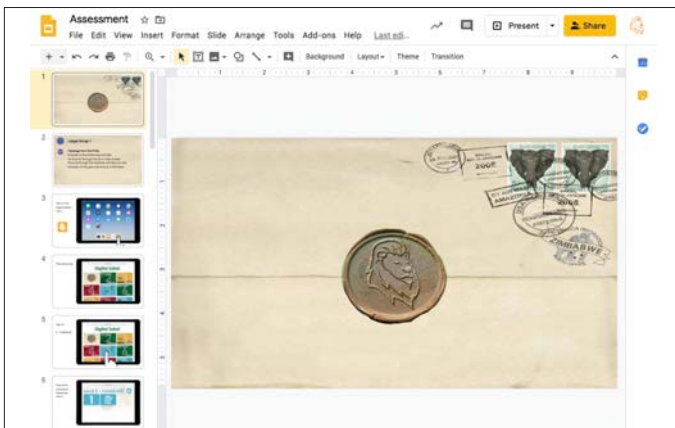
Projects Overview

LEVEL 2 - RAIN FOREST			
PLANTING A SEED	Message from the Pride Rhyming Clue Draw letters in the air Rh, S, L, I Animal-Inspired Yoga monkey butterfly jaguar iguana toucan	Planting a Seed Materials: flat plastic cup, dirt, seeds, soil or scissors, water 1. Poke a hole in the bottom of the cup for drainage. 2. Add dirt - fill 80% of cup. 3. Use a pencil to create furrows in the dirt. 4. Put seeds in the furrow. 5. Cover the seeds with the dirt. 6. Put dirt. 7. Add water. 8. Place cup in a tray next to the window. Rainforest ebook or iKnow ABC app Choose between the Rain Forest ebook or the iKnow ABC app.	Select Secret Animal Letter "Secret" and "Y" Q&A Session Critical Thinking Draw letters in the air Rh, S, L, I Award Pride Points
	Message from the Pride Rhyming Clue Draw letters in the air Rh, S, L, I Animal-Inspired Yoga monkey butterfly jaguar iguana toucan	Water Cycle in a Bag Materials: ziplock bag, color shapely markers, water, blue food coloring, masking tape 1. Draw the sun and some clouds on the ziplock bag. 2. Add 1 - 2 inches of water to the ziplock bag. 3. Add blue food coloring. Place on the window with double tape. The water will show the water droplets evaporating. What there is a lot of condensation on the bag you can tap the bag and show the droplets how it will rain. Rain Forest ebook or iKnow ABC app Choose between the Rain Forest ebook or the iKnow ABC app.	Q&A Session Critical Thinking Draw letters in the air Rh, S, L, I Award Pride Points
RAIN SHAKERS	Message from the Pride Rhyming Clue Draw letters in the air Rh, S, L, I Animal-Inspired Yoga monkey butterfly jaguar iguana toucan	Rain Shakers Materials: gallon size ziplock bag, rice, food coloring, empty 2 liter clear plastic bottle 1. Fill 1/4 of gallon size ziplock bag with rice. 2. Drop about 4 drops of food coloring on the rice. 3. Close the bag and knead until you get the desired color. 4. Place an empty 2 liter clear plastic bottle (2 liter) with 1/4 full with rice. 5. Close lid real tight. 6. Put a piece on the bottle that says "Shake this rain shaker up and down to have the rain fall and make sounds." 7. Have the children shake the rain shakers and it sounds like it's raining in your rain forest. 8. Have the children take turns shaking their rain shakers after they give you a reason why it rains so much in the rain forest (see that the farmers can grow, so that the animals have water to drink, so the trees can stay full, etc). Rain Forest ebook or iKnow ABC app Choose between the Rain Forest ebook or the iKnow ABC app.	Q&A Session Critical Thinking Draw letters in the air Rh, S, L, I Award Pride Points
	Message from the Pride Rhyming Clue Draw letters in the air Rh, S, L, I Animal-Inspired Yoga monkey butterfly jaguar iguana toucan	Making Letters Materials: Play-doh, shaving cream, yarn, cotton balls, toothpicks, glitter and glue, sticks, leaves, cornstarch, little pictures of the animal, sticks, legs 1. Print out each letter (with uppercase and lowercase (combine if possible)). 2. Use as a guide and have the students make the different letters using the different materials on different days. Rain Forest ebook or iKnow ABC app Choose between the Rain Forest ebook or the iKnow ABC app.	Q&A Session Critical Thinking Draw letters in the air Rh, S, L, I Award Pride Points

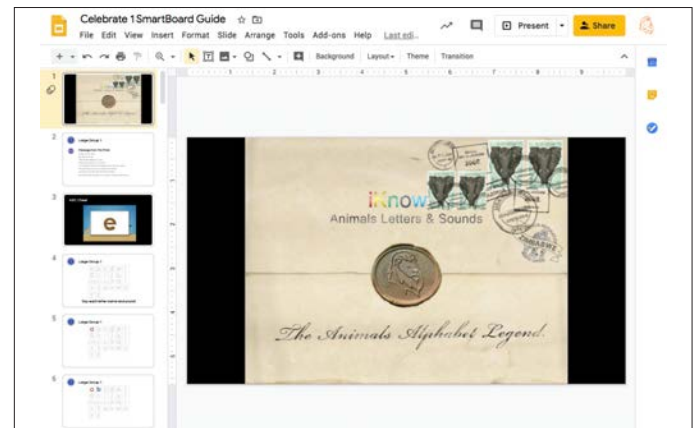
Level 5 - Celebrate

Level 5 contains 5 Google Slides, they prepare you for the day's event.

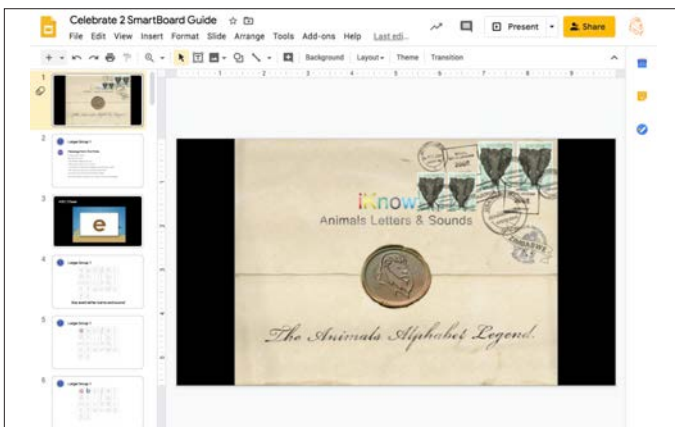
My Drive > iKnow ABC Teacher Edition > Level 5: Celebrate		
Name ↑	Owner	Last modified
Assessment	me	Aug 19, 2019 me
Celebrate 1 SmartBoard Guide	me	Apr 30, 2018 me
Celebrate 2 SmartBoard Guide	me	Apr 30, 2018 me
Members of the Pride SmartBoard Guide	me	Apr 30, 2018 me



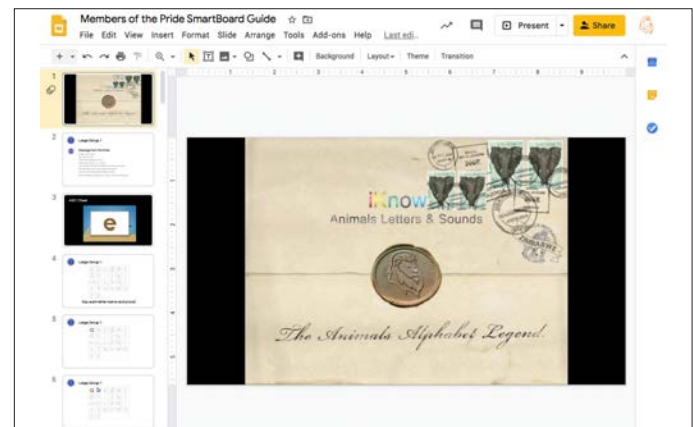
Assessment



Celebrate 1 SmartBoard Guide



Celebrate 2 SmartBoard Guide



Members of the Pride SmartBoard Guide

Levels 6 - 8 Overview

My Drive > iKnow ABC Teacher Edit... > Level 6: Rain Forest - Lett...					
Name ↑	Owner	Last modified			
Activities	me	Jan 26, 2020 me			
Lesson Guides	me	Aug 22, 2019 me			
Passports	me	Aug 22, 2019 me			
Projects	me	Aug 22, 2019 me			
iKnowABC_overview_lynn_bennett_Lv_6.pdf	me	Jan 25, 2020 me			

Each Folder is divided into 4 sub folders and a Level Overview

Activities

There are 5 animals in Rain Forest




My D... > iKnow ABC Teacher Edi... > Level 6: Rain F... > Activiti...					
Name ↑	Owner	Last modified			
butterfly	me	Jan 26, 2020 me			
iguana	me	Jan 26, 2020 me			
jaguar	me	Jan 26, 2020 me			
monkey	me	Jan 26, 2020 me			
toucan	me	Jan 26, 2020 me			











My Drive > ... > Activities > monkey					
Name ↑	Owner	Last modified			
animal_cards_m.pdf	me	Jan 26, 2020 me			
first_letter_sound_matching_monkey.pdf	me	Jan 26, 2020 me			
making_sentences_monkey.pdf	me	Jan 26, 2020 me			
matching_word_to_picture_monkey.pdf	me	Jan 26, 2020 me			
monkey_activity_book.pdf	me	Jan 26, 2020 me			
play_doh_letter_monkey.pdf	me	Jan 26, 2020 me			
writing_the_letter_m.pdf	me	Jan 26, 2020 me			

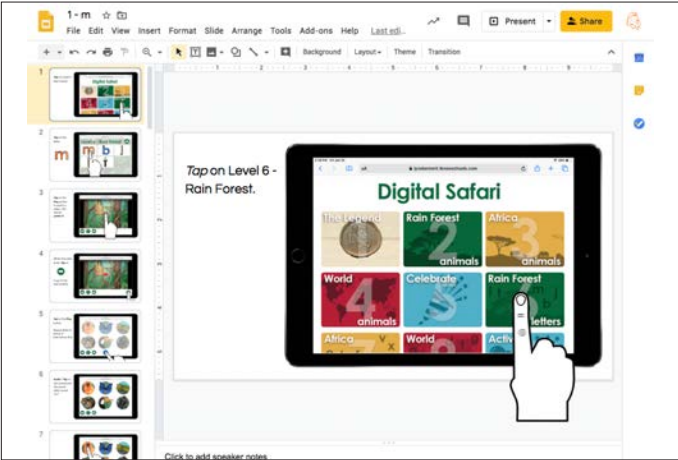
There are activities for each animal

Lesson Guides

The Lesson Guides walk you and your class through the daily lesson.

My D... > iKnow ABC Teacher... > Level 6: Rain... > Lesson Gui...   

Name ↑	Owner	Last modified
 1 - m 	me	Jan 16, 2020 me
 2 - b 	me	Jan 16, 2020 me
 3 - j 	me	Jan 16, 2020 me
 4 - i 	me	Jan 16, 2020 me
 5 - t 	me	Jan 16, 2020 me



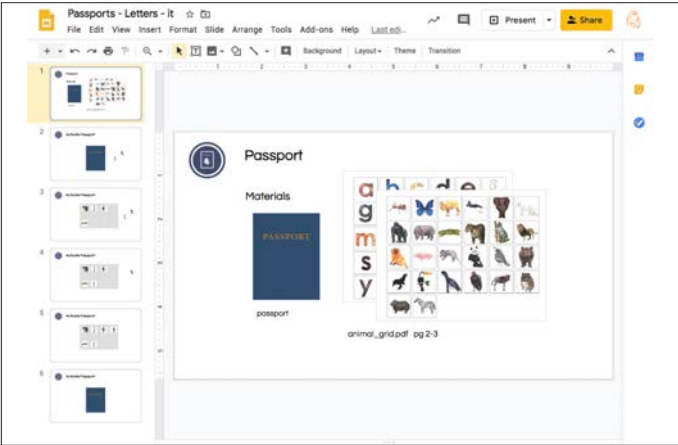
The slides are a step by step guide to everything your students will see and do.

Passports

The Passports are used at the end of the day or week to indicate the completion of a task...

My D... > iKnow ABC Teacher Ed... > Level 6: Rain F... > Passpo...   

Name ↑	Owner	Last modified
 Passports - Letters - it 	me	Aug 22, 2019 me
 Passports - Letters - mbj 	me	Aug 22, 2019 me
 Passports - Letters - mbjit 	me	Aug 22, 2019 me

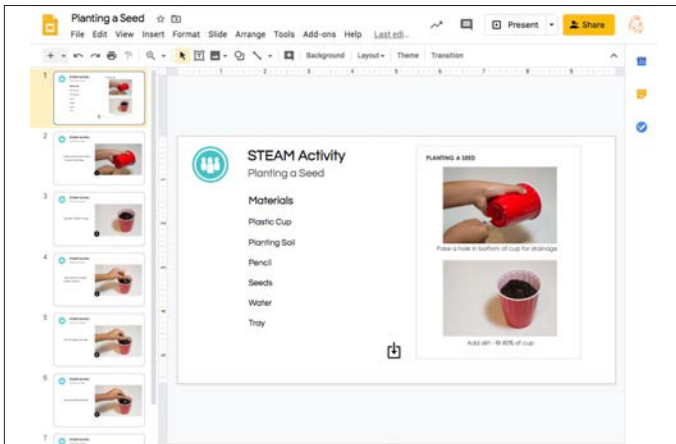


...Whether it's finding an animal, activating a secret letter or decoding a message from the pride.

Projects

The STEAM Project allow students to apply what they learned in the Digital Safari.

My D... > iKnow ABC Teacher Edi... > Level 6: Rain F... > Proje...		
Name	Owner	Last modified
 Friendship Butterfly	me	Aug 22, 2019 me
 Making Letters	me	Aug 22, 2019 me
 Planting a Seed	me	Aug 22, 2019 me
 Rain Shakers	me	Aug 22, 2019 me

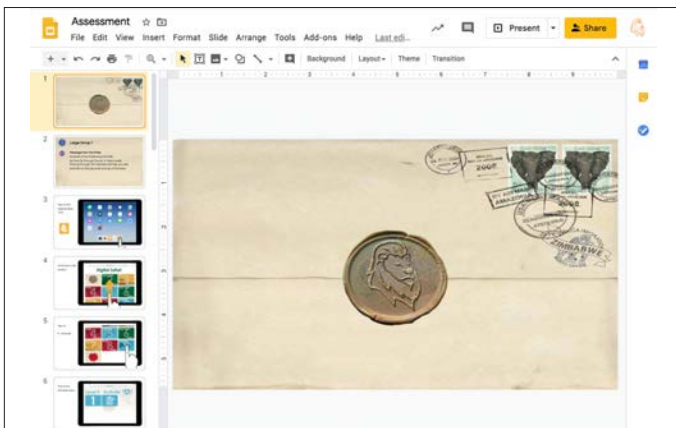


Each project connects language and literacy with STEAM.

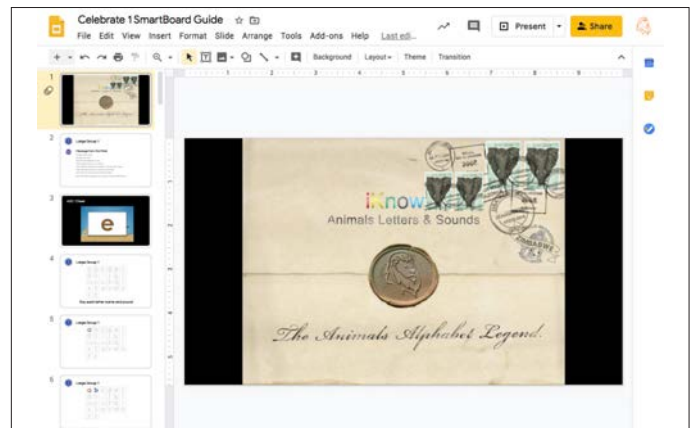
Level 9 - Activate

Level 9 contains 5 Google Slides, they prepare you for the day's event.

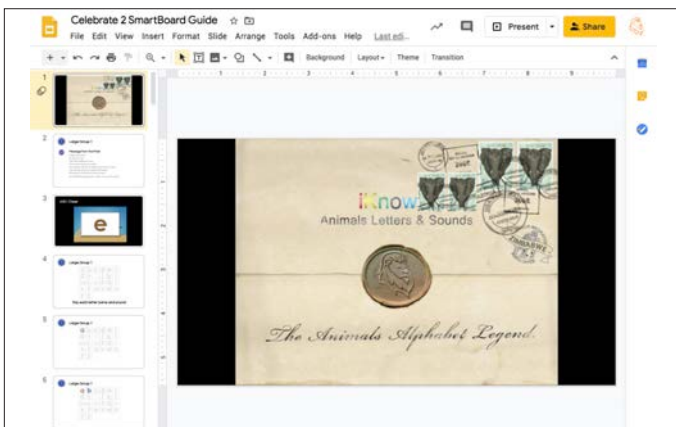
My Drive > iKnow ABC Teacher Edition > Level 5: Celebrate		
Name	Owner	Last modified
Assessment	me	Aug 19, 2019 me
Celebrate 1 SmartBoard Guide	me	Apr 30, 2018 me
Celebrate 2 SmartBoard Guide	me	Apr 30, 2018 me
Members of the Pride SmartBoard Guide	me	Apr 30, 2018 me



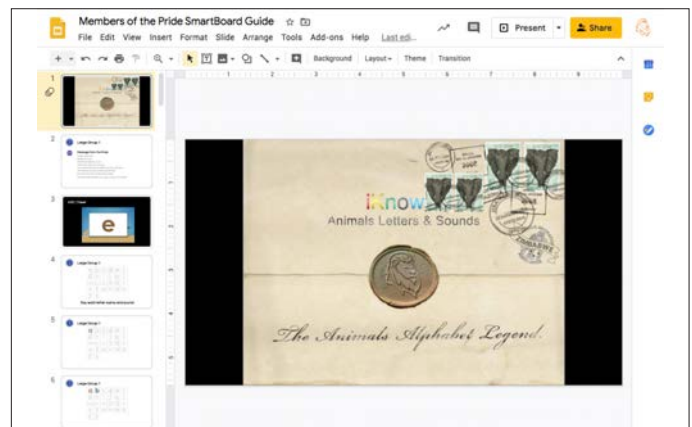
Assessment



Celebrate 1 SmartBoard Guide



Celebrate 2 SmartBoard Guide



Members of the Pride SmartBoard Guide

Level 10 Overview

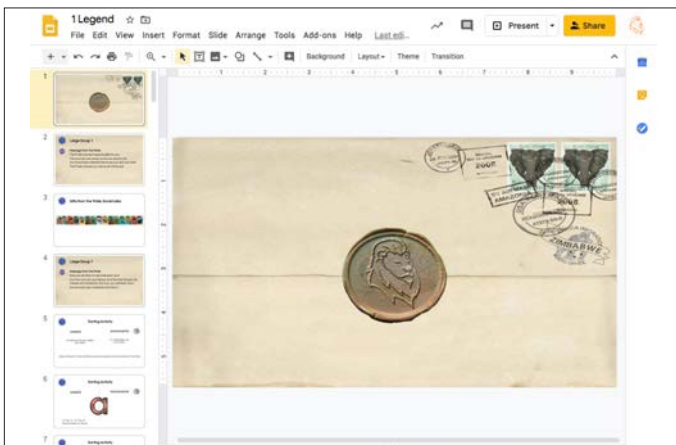
My Drive > iKnow ABC Teache... > Level 10: Messages from the P... ▾ 👤 ⌵ ⓘ		
Name ↑	Owner	Last modified
📁 Level 1: The Legend	me	Aug 22, 2019 me
📁 Level 2: Rain Forest	me	Aug 22, 2019 me
📁 Level 3: Africa	me	Aug 22, 2019 me
📁 Level 4: World	me	Aug 22, 2019 me

Each Folder contains Decoding Activities

Level 1: The Legend

There is one Google slide presentation.

My ... > iKnow ABC Teac... > Level 10: Me... > Level 1: The Leg... ▾ 👤 ⌵ ⓘ		
Name ↑	Owner	Last modified
📄 1 Legend 📄	me	Aug 22, 2019 me

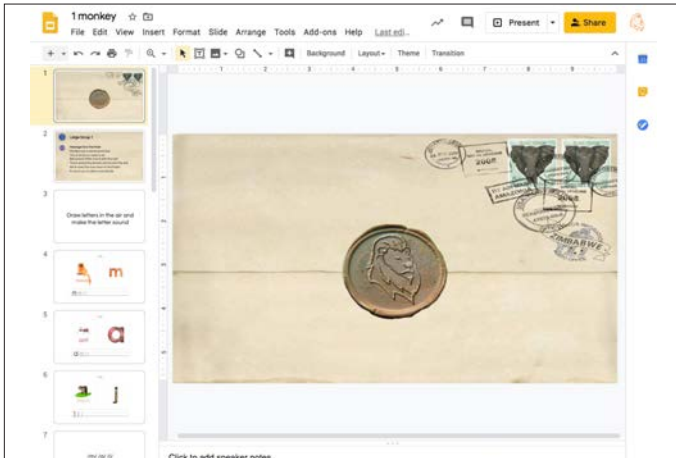


Introduction to Decoding.

Level 2: Rain Forest

There are 5 animals in the Rain Forest.

My ... > iKnow ABC Teac... > Level 10: Me... > Level 2: Rain For...		
Name ↑	Owner	Last modified
1 monkey	me	Aug 22, 2019 me
2 butterfly	me	Aug 22, 2019 me
3 iguana	me	Aug 22, 2019 me
4 toucan	me	Aug 22, 2019 me
5 jaguar	me	Aug 22, 2019 me

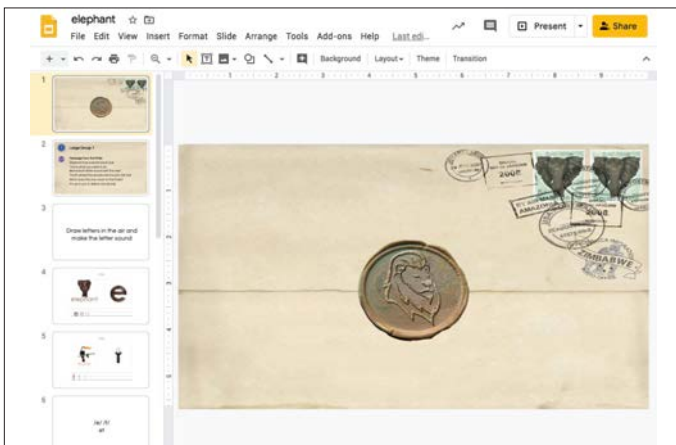


There are Google slides for each animal.

Level 3: Africa

There are 8 animals in Africa.




My ... > iKnow ABC Teache... > Level 10: Mess... > Level 3: Afr...		
Name ↑	Owner	Last modified
elephant	me	Aug 22, 2019 me
hippo	me	Aug 22, 2019 me
hyrax	me	Aug 22, 2019 me
lion	me	Aug 22, 2019 me
rhino	me	Aug 22, 2019 me
vulture	me	Aug 22, 2019 me
wildebeest	me	Aug 22, 2019 me
zebra	me	Aug 22, 2019 me





























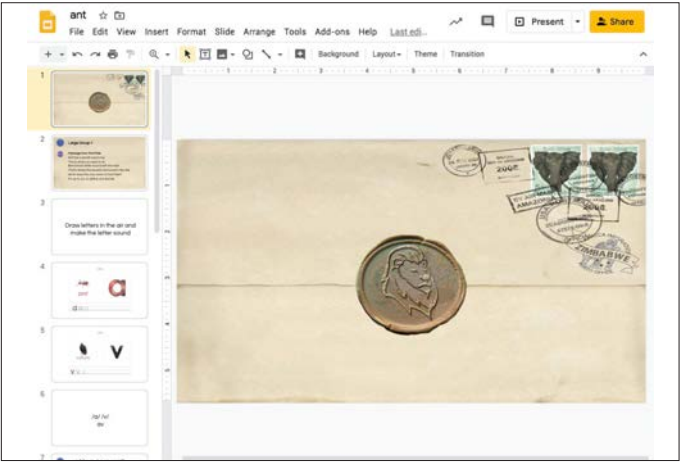
There are Google slides for each animal.

Level 4: World

There are 13 animals in World

My ... > iKnow ABC Teache... > Level 10: Mess... > Level 4: Wo...   

Name ↑	Owner	Last modified
 ant 	me	Aug 22, 2019 me
 camel 	me	Aug 22, 2019 me
 duck 	me	Aug 22, 2019 me
 fox 	me	Aug 22, 2019 me
 gorilla 	me	Aug 22, 2019 me
 koala 	me	Aug 22, 2019 me
 naked mole rat 	me	Aug 22, 2019 me
 otter 	me	Aug 22, 2019 me
 panda 	me	Aug 22, 2019 me
 quail 	me	Aug 22, 2019 me
 sea lion 	me	Aug 22, 2019 me
 umbrella bird 	me	Aug 22, 2019 me
 yak 	me	Aug 22, 2019 me



There are Google slides for each animal.

Resources for the Game

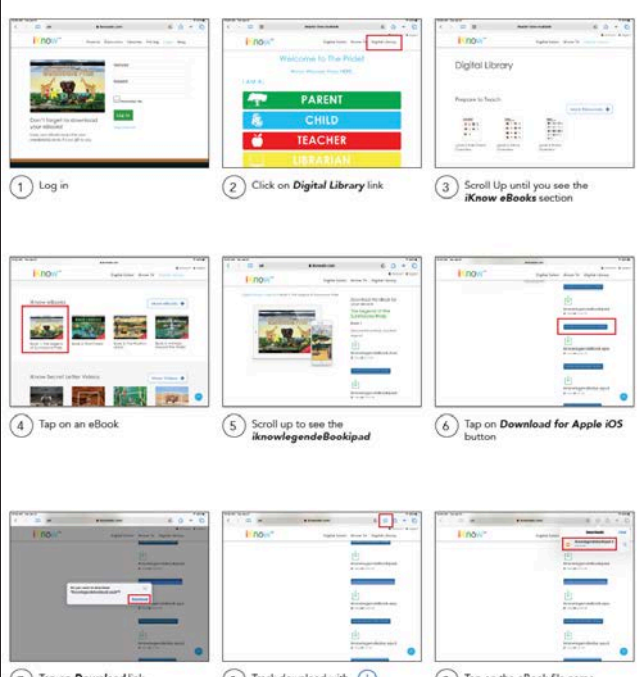
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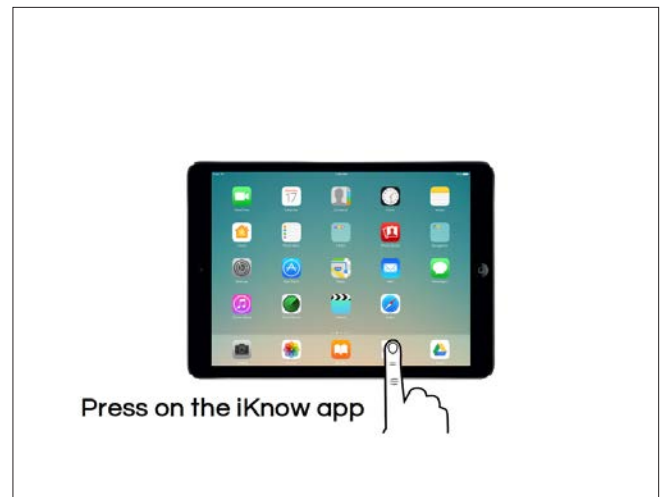
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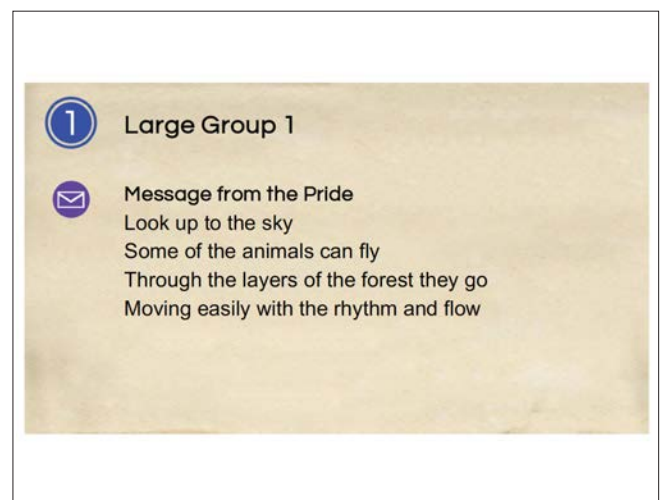
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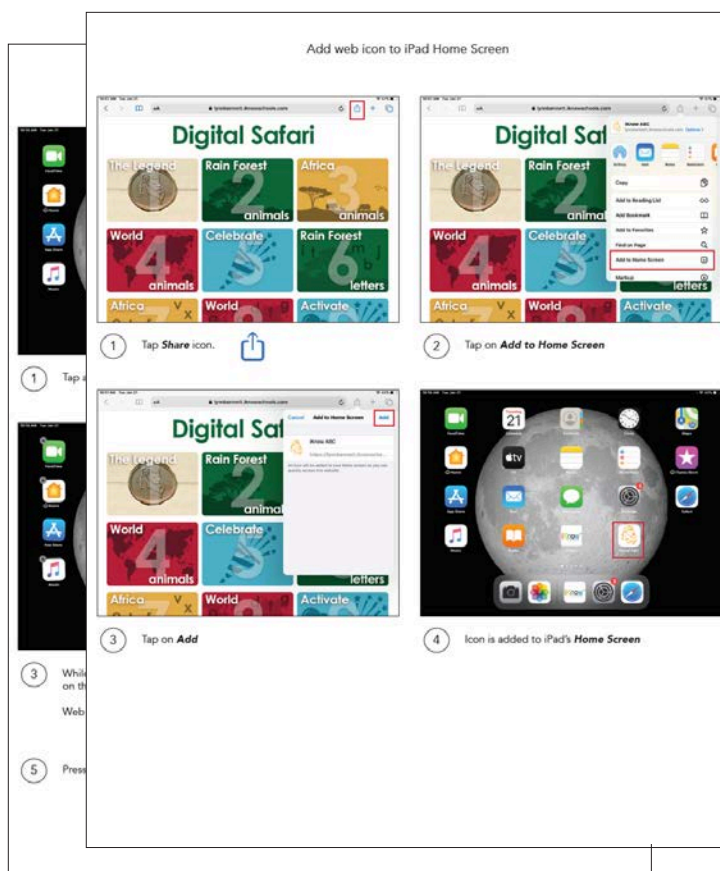
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